



TIBCO BusinessEvents[®] Enterprise Edition

Configuration Guide

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Before You Begin

To maintain the uniformity, the following terms have been used in the TIBCO BusinessEvents Studio UI and the product documentation:

- TIBCO ActiveSpaces version 2.x software is referred to as *Legacy ActiveSpaces*.
- TIBCO ActiveSpaces version 4.7.0 and above software is referred to as *ActiveSpaces*.

For details about the supported versions, see the *Readme.txt* file available at the [TIBCO BusinessEvents Enterprise Edition® Product Documentation](#) page.

Rule Management Server Prerequisite

In addition to Legacy ActiveSpaces as cluster and cache provider, you can also configure TIBCO BusinessEvents Rule Management Server (RMS) with the following combinations:

Cluster	Cache	Store
Apache Ignite	Apache Ignite	None/Shared Nothing/RDBMS/Store Providers (TIBCO ActiveSpaces and Cassandra)
TIBCO FTL	Apache Ignite	None/Shared Nothing/RDBMS/Store Providers (TIBCO ActiveSpaces and Cassandra)
TIBCO FTL	No cache	TIBCO ActiveSpaces

By default, Apache Ignite is used as the cluster and cache provider.

For more information about configuring these for your RMS project, see *TIBCO BusinessEvents Configuration Guide*.

Third-Party Software Documentation References

For complete details on the third-party¹ software used in the project, see its documentation.

Third-Party Software Documentation

Software	Used as	Documentation Reference URL
TIBCO ActiveSpaces 4.7.0 and above	Store provider	TIBCO ActiveSpaces documentation
TIBCO ActiveSpaces 2.x	Cluster and Cache provider	TIBCO ActiveSpaces documentation
Apache Cassandra	Store provider	Apache Cassandra documentation
TIBCO FTL	Cluster provider	TIBCO FTL documentation
Apache Ignite	Cluster and Cache provider	Apache Ignite documentation
TIBCO Streaming TIBCO LiveView Server	Metrics store provider	TIBCO Streaming documentation
TIBCO LiveView Web	Application metrics visualization	TIBCO Streaming documentation
InfluxDB	Metrics store provider	InfluxDB documentation
Grafana	Application metrics visualization	Grafana documentation

¹When you obtain third-party software or services, it is your responsibility to ensure you understand the license terms associated with such third-party software or services and comply with such terms.

Cluster Deployment Descriptor (CDD)

The Cluster Deployment Descriptor (CDD) is an XML file to configure a project for deployment. You can use the TIBCO BusinessEvents Studio CDD editor to configure these settings and properties.

One EAR file and one CDD file define all the settings for all the engines and agents you want to deploy for a single application. Because the deploy-time configuration settings for all processing units are in the CDD file, you do not have to rebuild the EAR file to make changes to deploy-time settings.

When you deploy a processing unit, you specify these items:

- An EAR file
- A CDD file that you have configured for that EAR
- A processing unit (engine) that is configured in the specified CDD file.

i Note: For deployment using TIBCO Administrator, the CDD file you specify can be in the file system or in the EAR file. To specify a CDD located in an EAR file, provide its project path and name. The CDD file does not accept global variables as values.

You can configure multiple CDD files for a project for different purposes such as testing a design, trying out different object and cluster management options, dividing the work differently between agents and processing units (engines), and so on. However, it is a good approach to use the same CDD file to deploy all processing units for an application in a specific environment.

For details about the procedure to add a CDD, see [Adding a CDD File to the Project](#).

CDD Settings at Runtime

It is important to understand the effect of design-time settings in the runtime environment. The tab and section within a tab where you set values in the CDD can affect the scope of those values, and how they can be overridden.

i Note: You can disable a channel for a specific Process Unit or Agent Class by adding CDD property `be.channel.deactivate` on Process Unit or Agent Class tab and set its value to a comma, separated lists of channels.

Using Properties at Different Levels

The scope of a property depends on the property sheet you add it to. Not all properties are valid at all levels. Use your judgment.

For example, properties that include the agent class name, such as `Agent.AgentClassName.checkDuplicates`, can be used at different levels. Here is the scope of each level for these `AgentClassName` properties:

Cluster level

Applies to all `AgentClassName` agents in the cluster.

Processing unit level

Applies to any `AgentClassName` agent deployed in the specified processing unit.

Agent class level

Applies to any `AgentClassName` agent, used in any processing unit.

(Not all agent-level properties include the agent class in the property name.)

Only one value for a property is used when a processing unit is deployed.

Order of precedence at runtime can affect decisions made at design time. For more information, see "Order of Precedence at Run time" in TIBCO BusinessEvents Administration.

For details about the available configuration properties, see [Configuration Properties Reference](#).

Global Variables Setup in CDD (for Command Line Startup)

Global variables are added to a project and their value is set using the TIBCO BusinessEvents Studio Global Variables editor.

You can also set global variable values in the CDD file. This can sometimes be useful when you start the agent at the command line.

i Note: Global variables set in TIBCO Administrator override those set in the CDD.

Add properties using this format:

```
tibco.clientVar.GVName = value
```

The *GVName* must exactly match the name set in the TIBCO BusinessEvents Studio Global Variables editor.

i Note: If global variables are defined in the TIBCO BusinessEvents project using groups, specify the group path using forward slashes. For example, if a variable *JMSuri* is located under a group called *URIs*, specify the variable as `tibco.clientVar.URIs/JMSuri`.

Add such properties at the appropriate level in the CDD, depending on the desired scope: Cluster, Process Unit, or Agent Class.

Adding a CDD File to the Project

The configuration settings for an application are defined in the CDD file. You can use the wizard to specify the default cluster and object management(OM) mode of your project.

If you choose an OM type in the wizard, the template for that OM type is used and all the default settings are loaded. For example, if you choose Cache, then a cache agent with default values is created for you. For example, if you change from Cache to Store and save, the cache agent and its configuration are lost. For all OM types, however, the General settings are configured in the same way. Similarly, you can choose the Cluster Provider Type to get a template for the cluster of your choice.

i **Note:** Names in the CDD must conform to the NCName datatype. See the following page for more details:

[REC-xml-names](#)

Some Japanese characters, such as half-width Katakana, have issues when they are used in XML names. See the following document for more details:

[japanese-xml](#)

Procedure

1. In TIBCO BusinessEvents Studio Explorer, right-click the folder where you want to store the CDD and select **New > Cluster Deployment Descriptor**. The New Cluster Configuration Wizard opens up.
2. In the **File name** field, type a name for the CDD and click **Next**. You can change the name in the editor as required.

i **Note:** When you are using TIBCO Administrator for deployment, by default, TIBCO Administrator looks for a processing unit named default and a CDD file named default.

3. In the Object Manager Selection page, select a cluster type for the project.
 - Unclustered

- Clustered

Based on the cluster type, the values of the **Object Management Type** field are listed.

4. Select the **Object Management Type** for the deployment and click **Finish**.

The available options are described in the following table:

Cluster Type	Object Management Type
Unclustered	<p>In Memory</p> <p>Sets In Memory as the Object Management Mode (in CDD).</p> <p>Store</p> <p>Sets Store as the Object Management Mode. The default Store Provider is Apache Cassandra; however, you can change it later in CDD, if required</p>
Clustered	<p>Cache</p> <p>Sets Legacy ActiveSpaces as the Cluster Provider and Cache as the Object Management Mode. The default cache provider is Legacy ActiveSpaces.</p> <p>Store</p> <p>Sets TIBCO FTL as the Cluster Provider and Store as the Object Management Mode. The default store provider is Apache Cassandra; however, you can change it, if required.</p>

The CDD editor opens up.

-  **Tip:** Check the Object Management node on the left and ensure that you have selected the correct Object Management type. You can also right-click the Object Management element and select **Change to OM Type**.

5. In the CDD editor, on the **Cluster** tab, select **General** and specify the following:
 - The cluster name, although it already contains the file name that you have

provided in the new CDD wizard, but you can update it, if needed. If Legacy ActiveSpaces is the cluster provider, any spaces in the name are converted to underscore characters internally.

i Note: Do not use the names `$cluster` or `default` as they are reserved names.

- If required, you can update the author name and add comments as suitable. (Version and date are not editable.)

6. Save the new CDD file.

What to do next

Configure the CDD file settings on different tabs.

- For details about different cluster, object management, and metrics options available in CDD, see [Cluster Configurations For Your Project](#).
- For configuring database concepts, see *TIBCO BusinessEvents Data Modelling Developer's Guide*.

i Note: The database concepts are applicable only for JDBC stores.

Cluster Configurations For Your Project

Using the CDD file, you can configure the cluster provider, cache provider, store provider, and metrics store provider for your project. You can also choose to keep it in unclustered mode and configure *In Memory* object management.

In Memory Object Management

To use your project with In Memory object management (that is, without any cache), you can opt for `Unclustered` as the cluster management mode.

For detailed configurations, see [Setting Up In Memory Object Management](#).

Cluster, Cache, and Store Configurations

The CDD provides hierarchical options to select different providers, which helps you to use different combination of these providers.

TIBCO BusinessEvents supports the following cluster, cache, and store providers out of the box.

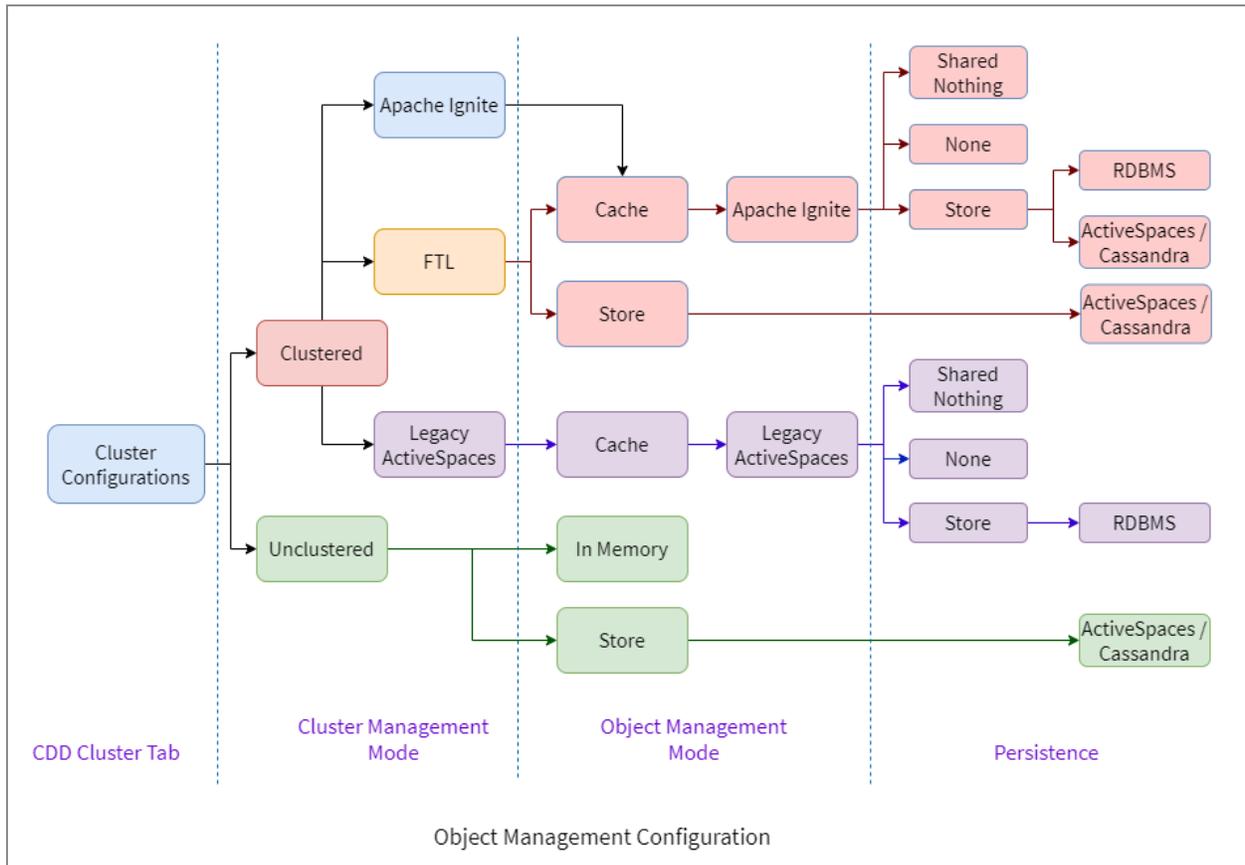
- Cluster Provider
 - Legacy ActiveSpaces
 - TIBCO FTL
 - Apache Ignite
- Cache Provider
 - Legacy ActiveSpaces
 - Apache Ignite
- Store Provider
 - Apache Cassandra
 - ActiveSpaces

Project Configuration Options

The following figure displays the options and combinations that you can configure for your project using the supported providers. The figure lists the options available under each

parent option. For example, if you select `Unclustered` as the cluster type, then you can select the Object Management type as either `Store` or `In Memory`. Next, if you select `Store` as the Object Management type, you can select either `Apache Cassandra` or `ActiveSpaces` as the store provider.

Figure 1: Object Management Configuration Options



For further details, see the following topics:

- [Adding a CDD File to the Project](#)
- [Collections, Agent Classes, and Processing Units](#)

Metrics Store

To view metrics for your TIBCO BusinessEvents applications, you can select from multiple metrics store providers. These metrics store configurations are independent of the selection of the cluster or cache configurations. Thus, you can get the application metrics for the In Memory application in the same way as you do for the Cache OM application.

The inference agent uses the Application Metrics configurations in the CDD to connect to the configured metrics store providers. The agent then publishes configured entity set updates to the metric store. In the CDD file, you can add entities (Concept and Events) for which you want to publish updates. You can also use rule functions to filter out the entities for which you do not want updates. You can then connect to this metrics store in your visualization software to create your own visualizations or dashboards based on the data published by your TIBCO BusinessEvents application.

TIBCO BusinessEvents supports the following metrics store and visualization software:

- **Metrics Store:** TIBCO LiveView, InfluxDB
- **Visualization Software:** TIBCO LiveView Web, Grafana

See the following topics for configurations required for these metrics providers:

- [Configuring TIBCO LiveView as a Metric Store](#)
- [Configuring InfluxDB as a Metrics Store](#)

Comparison across Various Configurations

Cache OM with Store versus Store OM Configuration

In TIBCO BusinessEvents, you can choose the object management (OM) strategy that you want for your application persistence. The following table provides a feature comparison between two persistence strategies:

- Cache OM with store
- Store OM

Features	Cache OM with Store	Store OM
Expiry	When TTL expires for a concept, it is evicted from the entity cache as well as the object table after a specified delay (if legacy entity lookup strategy is used)	Data is removed directly from the store after the TTL expires.

(Continued)

Features	Cache OM with Store	Store OM
Query Support	Query execution applies at the cache level.	Query execution applies at the store level, so the feature is limited to what the end store supports.
Data Recovery	Data recovery is applicable to cache configuration only.	Data recovery is not applicable to store configuration.

Clustered (with Cache and/or Store) versus Unclustered (with Store) Configuration

You can use the clustered (with cache and/or store) or the unclustered configuration with store. The difference between using these configurations is that the clustered configurations support the following features:

- Fault tolerance support
- Distributed locking

These features are not supported by the unclustered with store configuration.

Setting Up In Memory Object Management

If you do not want to use cluster and/or persistence for your project, you can use In Memory object management

For details about In Memory object management, see "In Memory Object Management" in *TIBCO BusinessEvents Architects Guide*.

Procedure

1. In TIBCO BusinessEvents Studio, perform one of the following steps for your project:
 - In the **New CDD** wizard, add a new CDD file and select **Cluster Type** as Unclustered and **Object Management Type** as In Memory. For details, see [Adding a CDD File to the Project](#)
 - If modifying an existing CDD file, on the **Cluster** tab, select the **Cluster Management** and change the **Cluster Management Mode** to Unclustered. By default, the object management is set to In Memory.

2. To verify, select **Object Management** and see that **Object Management Mode** is set to In Memory.
3. Save the CDD file.

What to do next

- You can set up the Application Metrics configurations to display data in a visualization software for analysis. For more information, see [Application Metrics Configurations](#)
- Setup the agents and processing units for your project, see [Collections, Agent Classes, and Processing Units](#).

Object Management Configurations

To configure object management for your application, select the store provider, cache provider, configure a cache agent quorum, and number of backup copies.

If you have a backing store, you can also configure a limited cache and specify the cache size for each entity.

Configuring Cluster Provider

- [Configuring TIBCO FTL as the Cluster Provider](#)
- [Configuring Apache Ignite as the Cluster Provider](#)
- [Setting Up Legacy ActiveSpaces as Cluster and Cache Provider](#)

Configuring the Backing Store

- For backing store related project configuration details, see [Persistence Options](#).
- For details about setting up the backing store itself, see TIBCO BusinessEvents Administration.

Configuring Management of Domain (Entity) Object Instances

If you choose Cache OM or Store OM, you must also configure how to manage the domain (that is, entity) object instances.

For example, you can determine whether the instances are flushed from the Rete network after each RTC (as is generally recommended) or are kept in the cache.

If you set up a backing store, you can specify additional settings. For example you can define a subset of ontology object instances to be stored in the backing store, and you can control which (if any) object instances are loaded into the cache from the backing store at system start up.

Configuring a Limited (or Unlimited) Cache

You can use the options available to configure a cache of a limited size, or use the described procedure to set options for an unlimited cache.

Also see Limited and Unlimited Cache Size in *TIBCO BusinessEvents Architects Guide*.

i Note: Use of limited cache is supported only when a backing store is used. The backing store retains entries in excess of the limit. Without use of a backing store data inconsistencies could result:

- Entries for an object in the object table (an internally used cache) and in the object cache itself could expire independently of each other.
- Domain object settings for limited cache apply at the object level. Related concepts could have different settings. For example, a container concept could have a limited cache setting and its container concept an unlimited cache setting. Each could be evicted at different times.

Configuring Apache Ignite as the Cluster Provider

TIBCO BusinessEvents provides Apache Ignite as a built-in and open-source clustering option. Apache Ignite is a well-suited option for applications with smaller cluster sizes.

Before you begin

Ensure that a CDD file is added to your project, see [Adding a CDD File to the Project](#).

Procedure

1. In the TIBCO BusinessEvents Studio, open the CDD file for editing.
2. On the **Cluster** tab, select **Cluster Management** and Apache Ignite as the **Cluster Provider**.
3. Configure the following cluster properties:

Property	Description
Discovery URL	<p>Specify a set of IP addresses and ports for node discovery. For fault tolerant discoveries, specify multiple IP addresses with port ranges as comma separated values.</p> <p>Example: IP1:47500..47510[,IP2:PORTS]</p>
Listen Port	Port to listen on for discovery of nodes in a cluster.
Communication Port	Specify the port or range of ports used by the Ignite Communication SPI.
Socket Write Timeout	Specify the socket write timeout for the TCP connection.
Connect Timeout	Specify the connection timeout used for establishing the connection with remote nodes.
Join Timeout	Specify the join timeout. If a non-shared IP finder is used and a node fails to connect to any address from the IP finder, the node keeps trying to join within this timeout. If all addresses are unresponsive after the timeout, an exception is generated and node start up fails.
Network Timeout	Specify the maximum network timeout for network operations.
Failure Detection Timeout	Specify the failure detection timeout. The failure detection timeout is used to determine how long the communication or discovery SPIs must wait before considering that a remote connection has failed.
Enable Hostaware	Select the check box to enable the host-aware replication.

Property	Description
	By default, the check box is selected. When host-aware replication is enabled, if the cache nodes are deployed on multiple machines to satisfy replication by the host, then replication does not happen on the same node (or happens only according to the number of hosts available). If cache nodes within the cluster are on the same machine, then host-aware replication needs to be disabled to honor Number of Backup Copies . When host based replication is disabled then data is replicated on neighbor cache nodes on same machine.
Hostaware Hostname	Hostnames that are used in identifying members (and therefore naming Shared nothing file and folders), are generated from underlying OS. If you would like to assign hostnames manually instead, for reasons such as hostname/machine changes and testing, then provide hostnames in the CDD by using this field.

4. *(Optional)* To enable secure Apache Ignite connection among all nodes, select the **Security Enabled** check box and fill values for the following fields:

Field	Description
Trusted Folder Path	When using secure connection, provide the path to the base folder location containing the trust certificate files.
Identity	Path to the keystore identity file when using the two-way SSL.
Trust Store Password	Specify a password for the trust store.

5. Save the CDD file.

What to do next

Configure Apache Ignite as the cache provider. For more information, see [Configuring Apache Ignite as a Cache Provider](#).

Configuring TIBCO FTL as the Cluster Provider

You can use TIBCO FTL as the cluster provider for your TIBCO BusinessEvents projects. By doing so, you can enhance performance and add security-related advantages offered by TIBCO FTL to your projects.

Before you begin

- Ensure that you have TIBCO FTL installed on your system. Also, configure and start the TIBCO FTL servers. For details, see [TIBCO FTL Documentation](#).
- A CDD file is added to your project, see [Adding a CDD File to the Project](#).

Procedure

1. Open the `be-engine.tra` file located at `BE_HOME\bin` and update the following variable:

```
tibco.env.FTL_HOME= to tibco.env.FTL_HOME=<absolute_path_to_TIBCO_FTL_installation>
```

2. To use TIBCO BusinessEvents Studio for configuring the cluster or starting the TIBCO BusinessEvents engine, open the `studio.tra` file available at `BE_HOME\studio\eclipse\configuration` and update the variable `tibco.env.FTL_HOME= to tibco.env.FTL_HOME=<absolute_path_to_TIBCO_FTL_installation>`.
3. In the TIBCO BusinessEvents Studio, open the CDD file for editing.
4. On the **Cluster** tab, select **Cluster Management** and TIBCO FTL as the **Cluster Provider**. For more information, see [Cluster Management Reference for TIBCO FTL Cluster](#).
5. Save the CDD file.

What to do next

For TIBCO FTL as the cluster provider, you can have either Cache or Store as Object Management Type.

- Apache Ignite is the default cache provider. See [Configuring Apache Ignite as a Cache Provider](#)
- ActiveSpaces and Apache Cassandra are the store options present for TIBCO FTL as the cluster provider. See:

- [Configuring ActiveSpaces as a Store Provider](#)
- [Configuring Apache Cassandra as a Store Provider](#)

Cluster Management Reference for TIBCO FTL Cluster

You can change the settings for the TIBCO FTL cluster through the Cluster Management Configuration section in the CDD editor of the TIBCO BusinessEvents Studio.

Property	Description
Realm Properties	
FTL Server URL	URL of the default TIBCO FTL server. To use the fault-tolerance support, provide multiple server URLs as pipe-separated values.
FTL Cluster Name	Name of the TIBCO FTL cluster formed of TIBCO FTL servers that you are using. The default value is <code>ftl.default.cluster</code> .
Security (Optional)	
Security Enabled	Select the check box to enable secure authentication. The following fields are displayed only if the Security Enabled check box is selected. <ul style="list-style-type: none"> • FTL Username • FTL Password • Trust Type
FTL Username	The FTL server identifies itself to an external authentication service using this user name credential.
FTL Password	The FTL server identifies itself to an external authentication service using this password credential.
Trust Type	Choose a trust type from the following: <ul style="list-style-type: none"> • Trust All - Select this option when the TIBCO BusinessEvents engine

(Continued)

Property	Description
	<p>does not need a certificate in its store to connect to the secure TIBCO FTL server.</p> <ul style="list-style-type: none"> • Trust File - Select this option when the TIBCO BusinessEvents engine uses a certificate file for authentication. • Trust String - Select this option when the TIBCO BusinessEvents engine uses a trust string for authentication.
Trust File	Mention the path to the certificate file. This field is required when you select Trust File in the Trust Type dropdown.
Trust String (PEM)	Provide the trust string. This field is required when you select Trust String in the Trust Type dropdown.

Configuring Apache Ignite as a Cache Provider

Apache Ignite is a good low-latency and high-performance caching option for your projects in TIBCO BusinessEvents. You can use Apache Ignite as a cache provider for your projects that use clusters other than the Legacy ActiveSpaces cluster.

To display advanced properties of Apache Ignite cache on the TIBCO BusinessEvents Studio UI, see [Enabling Advanced Settings For Apache Ignite and Apache Cassandra](#).

Before you begin

TIBCO FTL or Apache Ignite must be configured as the cluster provider. For more information see [Configuring TIBCO FTL as the Cluster Provider](#) or [Configuring Apache Ignite as the Cluster Provider](#)

Procedure

1. Open the project CDD file in TIBCO BusinessEvents Studio, and on the **Cluster** tab, select **Object Management**.
2. In the **Configuration** window, specify the cache as follows:
 - From the **Object Management Mode** list, select **Cache**.

- From the **Cache Provider** list, select **Apache Ignite**.
3. Define the connection settings as follows:

i Note: If you have configured Apache Ignite as the cluster provider, you do not need to define the common connection settings. The application uses values for these settings from the cluster provider configuration.

Field	Description
Cache Agent Quorum	<p>Specifies a minimum number (quorum) of storage-enabled nodes that must be active in the cluster when the system starts up before the other agents in the cluster become fully active.</p> <p>Default value: 1</p> <p>Note: The inference agent does not start processing events if the number of cache members in the cluster does not satisfy the quorum count.</p>
Number of Backup Copies	<p>The number of backup copies specifies the number of members of the distributed cache service that hold the backup data for each unit of storage in the cache.</p> <p>There is no guarantee of no data loss if number of back up copies is set to 0.</p> <p>Default value: 1</p> <p>For a backup count of 1 to be effective, you needs at least two cache agents (or storage enable nodes).</p>
Listen Port	Port to listen on for discovery of nodes in a cluster.
Communication Port	Specify the port or range of ports used by the Ignite Communication SPI.
Entity Cache Size (in MB)	Specifies the size of the limited cache, in total memory capacity for each object type. The setting is per processing unit. See

Field	Description
	<p data-bbox="557 279 1421 325">Configuring a Limited (or Unlimited) Cache.</p> <p data-bbox="557 336 1421 409">The default value is 50 MB.</p>
Object Table Cache Size (in MB)	<p data-bbox="557 420 1421 640">Specifies the maximum size of the object table cache, in total memory capacity. Used with limited cache only. See "The Role of the Object Table" in <i>TIBCO BusinessEvents Architect's Guide</i> for more details about the object table. Also see, Configuring a Limited (or Unlimited) Cache.</p> <p data-bbox="557 651 1421 709">The default value is 200 MB.</p>
Socket Write Timeout	Specify the socket write timeout for the TCP connection.
Connect Timeout	Specify the connection timeout used for establishing connection with remote nodes.
Join Timeout	Specify the join timeout. If a non-shared IP finder is used and a node fails to connect to any address from the IP finder, the node keeps trying to join within this timeout. If all addresses are unresponsive after the timeout, an exception is thrown and node start up fails.
Network Timeout	Specify the maximum network timeout for network operations
Failure Detection Timeout	Specify the failure detection timeout. The failure detection timeout is used to determine how long the communication or discovery SPIs should wait before considering that a remote connection has failed.
Enable Hostaware	<p data-bbox="557 1470 1421 1522">Select the check box to enable the host-aware replication.</p> <p data-bbox="557 1533 1421 1585">By default, the check box is selected.</p> <p data-bbox="557 1596 1421 1701">When host-aware replication is enabled, if the cache nodes are deployed on multiple machines to satisfy replication by the host,</p>

Field	Description
	<p>then replication does not happen on the same node (or happens only according to the number of hosts available).</p> <p>If cache nodes within the cluster are on the same machine, then host-aware replication needs to be disabled to honor Number of Backup Copies. When host based replication is disabled then data is replicated on neighbor cache nodes on same machine.</p>
Hostaware Hostname	<p>Hostnames that are used in identifying members (and therefore naming Shared nothing file and folders), are generated from underlying OS. If you would like to assign hostnames manually instead, for reasons such as hostname/machine changes, testing so on, then provide hostnames in the CDD by using this field.</p> <div style="border: 1px solid #ccc; padding: 5px; margin-top: 10px;"> <p>Note: You can configure this property at the PU level as well. Configure the property <code>be.ignite.hostaware-hostname</code> with appropriate values to simulate multiple cache agents running on a single machine.</p> </div>

4. *(Optional)* To enable secure Apache Ignite connection among all nodes, use the **Security Enabled** check box. This option is available when you use FTL as a cluster provider. For Ignite as a cluster provider, a secure connection is established at the cluster level. Select the **Security Enabled** check box and fill values for the following fields:

Field	Description
Trusted Folder Path	While using secure connection, provide the path to the base folder location containing the trust certificate files.
Identity	Path to the keystore identity file while using the two-way SSL.
Trust Store Password	Specify a password for the trust store.

5. *(Optional)* When you use Shared Nothing persistence, you can enable encryption for

the stored data by using the **Enable Storage encryption** check box.

6. (Optional) If you select the **Enable Storage encryption** check box, provide the value to the **Identity File Path** field. The identity file provides a master keystore with type and password.

What to do next

- Set up the configurations to persist data, see [Persistence Options](#)
- Set up how to manage objects for cache or store object management, see [Domain Objects Configuration](#).
- Set up the processing units and agents for the project, see [Collections, Agent Classes, and Processing Units](#).

Setting Up Legacy ActiveSpaces as Cluster and Cache Provider

You can use Legacy ActiveSpaces as the cluster provider. When you select Legacy ActiveSpaces as the cluster provider, the object management type is automatically set to Cache and the cache provider is set to Legacy ActiveSpaces.

i Note: Since TIBCO FTL is the default cluster provider, you cannot add a new CDD with Legacy ActiveSpaces as the cluster provider by using the new CDD file wizard. You must update the CDD file after it is created for Legacy ActiveSpaces.

Before you begin

- Ensure that Legacy ActiveSpaces is installed on your system.
- For installation procedures see *TIBCO ActiveSpaces Documentation*.
- Ensure that the `AS_HOME` property in all TRA files are set up for Legacy ActiveSpaces installation. For more information, see *TIBCO BusinessEvents Installation Guide*.
- Add a CDD file to your project with any cluster or object management type. For more information, see [Adding a CDD File to the Project](#).

Procedure

1. In TIBCO BusinessEvents Studio, open the CDD file in the CDD editor.
2. In the CDD editor, select the **Cluster** tab.
3. Click **Cluster Management** and select the following values:
 - **Cluster Management Mode** - Clustered
 - **Cluster Provider** - Legacy ActiveSpaces
4. Update object management configuration fields as per your requirement. For more information, see [Legacy ActiveSpaces Cache OM Settings Reference](#).
5. Save the resource.

What to do next

- Set up the configurations to persist data. For more information, see [Persistence Options](#)
- Set up how to manage objects for cache or store object management. For more information, see [Domain Objects Configuration](#).
- Set up the processing units and agents for the project. For more information, see [Collections, Agent Classes, and Processing Units](#).

Configuring Limited Cache and Object Table Cache Options

As desired, you can set the cache to limited at the default level and unlimited for specified objects; or you can set the cache to unlimited at the default level and limited for specified objects.

When the cache is limited, the number of cache objects is $\text{limit} * \text{no.of cache servers}$.

i Note: Use of limited cache is supported only when a backing store is used. The backing store retains entries in excess of the limit. Without use of a backing store data inconsistencies could result:

- Entries for an object in the object table (an internally used cache) and in the object cache itself could expire independently of each other.
- Domain object settings for limited cache apply at the object level. Related concepts could have different settings. For example, a container concept could have a limited cache setting and its container concept an unlimited cache setting. Each could be evicted at different times.

Procedure

1. In the CDD editor, select the **Cluster** tab and select **Object Management** node.
2. In the **Entity Cache Size** setting, enter the desired number of objects per entity type.
See [Legacy ActiveSpaces Cache OM Settings Reference](#).
3. In the **Object Table Cache Size**, enter the desired number of objects (handles) in the object table cache. You cannot set this value differently for different object types.
See *The Role of the Object Table in TIBCO BusinessEvents Architect's Guide* for more details about the object table.
4. In the navigation section, select the **Domain Objects > Defaults** node.
Select the **Is Cache Limited** checkbox to enable the limited cache globally. Or clear the checkbox to use an unlimited cache globally.
See [Domain Objects Default Settings Reference](#).
5. In the navigation section, select the **Domain Objects > Overrides** node. Select an override entry (or add one as needed).
6. Select the **Is Cache Limited** checkbox for the selected object type in one of the following ways:
 - If limited cache is set at the default level, uncheck the overrides **Is Cache Limited** checkbox to use an unlimited cache for objects of this type.
 - If unlimited cache is set at the default level, check the **Is Cache Limited** checkbox to use a limited cache for objects of this type.
See [Domain Object Override Settings Reference](#).
7. Ensure that multiple clusters do not conflict.

With Legacy ActiveSpaces clusters, use a different value for Cluster Name (on the Cluster tab, General node) and also use different discovery values.

Cluster Discovery and Internal Communication

When you add a CDD file and select Legacy ActiveSpaces as cluster provider, you must configure how the members of the cache cluster discover each other at runtime and communicate with each other once the cluster is established.

Configure the **Discovery URL** and **Listen URL** fields in Legacy ActiveSpaces cache OM settings, see [Legacy ActiveSpaces Cache OM Settings Reference](#).

For details about both URLs, see:

- [Legacy ActiveSpaces Cluster Discover URL](#)
- [Legacy ActiveSpaces Cluster Listen URL](#)

Support for Host-Aware Replication

Host-aware replication for Legacy ActiveSpaces is controlled by the property `be.engine.cluster.as.hostaware.enable`. Host-aware replication requires that the member name be a 2-part name separated by a ".". For details, see [Legacy ActiveSpaces Cluster Configuration Properties Reference](#).

By default, this property is true (or enabled).

Legacy ActiveSpaces Cluster Discover URL

When a cluster starts up, and also when new members join a cluster, a discovery process enables the members to discover each other.

The discover URL specifies how an engine (node) listens for discovery requests from nodes attempting to join the cluster. After the discovery is complete, the members communicate internally using a listen URL (see [Legacy ActiveSpaces Cluster Listen URL](#)).

Two types of discovery are available:

- Multicast discovery (PGM), see [Multicast \(PGM\) Cluster Member Discovery](#).
- Unicast discovery (TCP), also known as "well-known address" discovery, see [Unicast \(Well-Known Address\) Cluster Member Discovery](#).

i Note: A Legacy ActiveSpaces cluster is also known as a *metaspace*.
A TIBCO BusinessEvents engine is a *node* in the metaspace.

If No Other Cluster Members are Started

If a newly started node does not discover any running cluster nodes, the behavior is different depending on the type of discovery used:

- If multicast discovery is used, the newly started node becomes the first node of a newly started cluster.
- If unicast (well-known-address) discovery is used there are two cases:
 - If the listenURL of the newly started node is not in the discover URL's list then it continues to wait for other well-known nodes to start, and a warning is written to the console while it waits.
 - If the listenURL of the newly started node is in the discover URL's list, then it becomes the first node of a newly started cluster.

Multicast (PGM) Cluster Member Discovery

The discover URL for multicast discovery uses PGM (Pragmatic General Multicast) protocol.

Set the URL value in the **Discover URL** field of the [Legacy ActiveSpaces Cache OM Settings Reference](#). For multicast discovery, the value is a URL with the following format:

`tibpgm://destinationPort/network/`

The default values equate to the following: `//7888/;239.8.8.9/`

Specify the parameters as follows.

Parameter	Notes
<i>destinationPort</i>	Specifies the destination port used by the PGM transport. Must be the same value on all machines in the cluster. Default value is 7888.
<i>network</i>	Specifies the IP address of the interface to be used for sending

Parameter	Notes
	<p data-bbox="594 296 1393 321">multicast packets, and the multicast group address to be used.</p> <p data-bbox="594 359 1336 384">The format is as follows: <i>interface</i>; <i>multicast group address</i></p> <p data-bbox="594 422 1393 569">The value for <i>interface</i> is unique to a node. It must also be the same in both the discovery and the listen URLs for a node. If there are multiple interfaces on one machine, specify the interface you want to use and do not rely on the default value.</p> <p data-bbox="594 606 1393 669">The value for <i>multicast group address</i> must be the same on all machines in the cluster.</p> <p data-bbox="594 707 1360 770">The default value for <i>interface</i> is the first available interface provided by the operating system hosts file for the machine.</p> <div data-bbox="613 816 1393 1026" style="background-color: #f0f0f0; padding: 10px;"> <p>Note: If the desired interface is not listed in the hosts file then PGM picks the first available interface in the file. (On most operating systems, this file is called the <code>/etc/hosts</code> file.) If the first interface is the loopback interface (127.0.0.1) then PGM fails to start. In this case you would see a stacktrace exception in the log file such as the following:</p> <pre data-bbox="646 1073 1349 1136">SYS_ERROR (multicast_error - (8) grp_iface not a valid multicast interface)</pre> <p data-bbox="613 1194 1377 1257">To resolve this issue, either modify the hosts file, or provide the desired interface explicitly in the <i>network</i> argument.</p> <p data-bbox="613 1295 1393 1358">The default value for <i>multicast group address</i> is the multicast group address 239.8.8.9.</p> </div>

Unicast (Well-Known Address) Cluster Member Discovery

If you cannot or do not wish to use multicast discovery in your environment, then configure unicast discovery, also known as "well-known address" or WKA discovery.

These "well-known addresses" enable a newly started node to discover existing members. Unicast discovery uses the TCP protocol.

Set the URL value in the **Discover URL** field of the [Legacy ActiveSpaces Cache OM Settings Reference](#). For unicast discovery, the value is a semicolon-separated list comprising a subset of all the listen URLs (which are different for each PU), using this format:

```
tcp://ip:port[;ip:port]*/
```

**Note:****One cluster node in the WKA list must be running at all times**

At least one cluster node specified in the discovery URL must be running at all times, so that other new members can join the cluster (metaspace). If all nodes specified in the discovery URL stop, then other nodes that are still running continue to function, but they print warnings to the console and no new members can connect to this cluster.

For WKA discovery, make discover URL a cluster-level property and listen URL a PU-level property

You can define discoveryURL and listenURL in the Legacy ActiveSpaces Cache OM Settings in TIBCO BusinessEvents Studio CDD editor. You can add the discover URL property (`be.engine.cluster.as.discover.url`) and the listen URL property (`be.engine.cluster.as.listen.url`) to overwrite configured default settings.

Legacy ActiveSpaces Cluster Listen URL

The listen URL is used for direct communication between the members of the metaspace. It is configured the same way for multicast and for unicast discovery.

The listen URL value must be different for each cluster member, so configure it at the PU level.

The listen URL uses this format: `tcp://interface:port[-EndPort |*]/`

The cluster member binds to the specified interface and the specified port when creating the TCP socket. Specify the parameters as follows.

Parameter	Notes
<i>interface</i>	<p>To specify a value, use the desired IP address.</p> <p>The value for <i>interface</i> must be the same in both the discovery and the listen URLs for a node. If there are multiple interfaces on one machine, specify the interface</p>

Parameter	Notes
	<p>you want to use and do not rely on the default value.</p> <p>The default value for <i>interface</i> is the first available interface provided by the operating system for the machine.</p>
<i>port</i>	<p>To specify a single port use the port number in the listen URL, as shown in this example:</p> <pre data-bbox="659 604 1414 695">tcp://interface:6000/</pre> <p>You can use an auto-incrementing feature, as explained in Auto-incrementing Within a Range of Ports .</p> <p>The default value is the first available port in the 50000+ range.</p>

Multiple Nodes on One Machine

If multiple nodes (engines) are running on one machine, identify each uniquely. Use the same value for *interface*, but a different value for *port* for each node.

Auto-incrementing Within a Range of Ports

If a machine has blocked some ports in the default range, to use a different range, you can configure the listen URL to start with a specified IP address and port, and optionally provide an upper limit. If the specified port is not available, TIBCO BusinessEvents auto-increments the port until it finds an available port, up to the specified upper limit, if any. To specify a specific range use this format:

```
tcp://interface:port-EndPort/
```

For example, given the following listen URL, TIBCO BusinessEvents attempts to open port 8000 and if it is not available it tries the next port number, until it finds an available port, up to 9000 (inclusive). If none is available, it keeps retrying. Make some ports in the specified range available so that the cluster nodes can start.

```
tcp://interface:8000-9000/
```

To specify a range with the upper limit of unsigned short minus one, use this format:

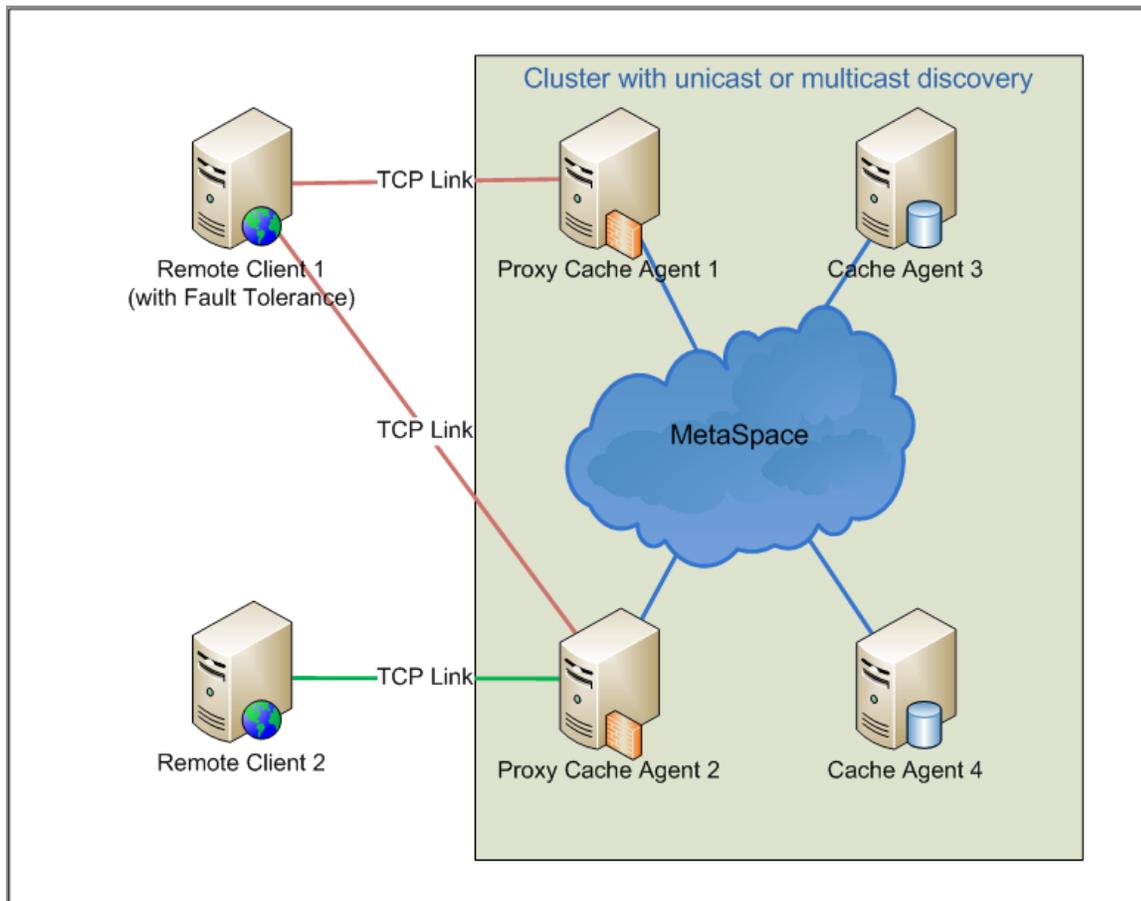
```
tcp://interface:port-* /
```

Remote Client to a Legacy ActiveSpaces Cluster

A remote client acts as a node without actually being a member of the cluster. Instead of being directly connected to space, it is connected through a proxy - typically through a cache-agent.

A remote client does not contribute any of its resources towards maintaining the cluster. TIBCO BusinessEvents extends the same feature to allow its non-cache agents to connect to the cluster as remote members through a cache agent, that acts as a proxy. Using the remote client you can do better data management, as remote clients do not take part in cluster and thus dropping of one or more nodes from the cluster do not affect its processing.

Remote Client Architecture



Remote Client Behavior

- Only the non-cache (like inference) nodes can be remote clients.
- A remote client cannot contribute to cache storage. Thus, the **Enable Cache Storage** checkbox on the **Processing Unit** tab in CDD is ignored.
- Remote clients only operate as long as the cluster is up and reachable. A remote client cannot resume operations across cluster restart.

Best Practices

- For fault-tolerance of proxy nodes, open a remote listen port on two or more of your cache agents and specify a list of these nodes in remote discovery URLs. Thus, the chance of remote client losing connections to the cluster is minimized.
- To ensure consistency in deployment, either configure all inference nodes as remote

client or none of them as remote. A mix of remote and non-remote connections is not recommended.

Connecting an Inference Agent as a Remote Client to a Legacy ActiveSpaces Cluster

You can configure one or more cache agent instances which play the role of the seeder and a proxy server for remote clients. On each of the cache node instances that act as a proxy for the remote clients, a remote listen URL (for the remote clients or Inference agents to connect) is configured. In the remote client, specify the list of IP addresses and ports of remote proxy cache agents to connect to.

Before you begin

Ensure the cluster provider is set to Legacy ActiveSpaces, see [Setting Up Legacy ActiveSpaces as Cluster and Cache Provider](#).

Procedure

1. In TIBCO BusinessEvents Studio, open CDD of the cache agent, which is part of the cluster.
2. On the **Cluster** tab, select **Object Management** and specify the IP address and TCP port number to open remote proxy in the **Remote Listen URL** field.

Selecting IP address and port number is similar to specifying *interface* and *port* number for the DataGrid Listen URL.

Note: In case, multiple cache agents are running on the same machine, override the remote listen URL with a different port for all such agents. You can override the port either by using the `be-engine` command line or the TIBCO BusinessEvents Enterprise Administrator Agent UI.

```
be.engine.cluster.as.remote.listen.url=tcp://<ip>:<port>
```

3. Save the project and restart the agent.
4. In TIBCO BusinessEvents Studio, open CDD of the remote inference agent for editing.
5. On the **Processing Units** tab, add the `be.engine.cluster.as.discover.url` property for the processing unit configured as remote client. Override this property

with URL of the proxy cache agent to connect as a remote client.

```
be.engine.cluster.as.discovery.url=<discoveryURL>?remote=true&num_
connections=2
```

i Note: For fault tolerance, make two or more of your cache agents as remote proxies. To do so, open a remote listen port on two or more of your cache agents. Specify a list of these nodes in the remote discovery URLs of the remote client inference agents. This minimizes the chance of remote client losing connections to the cluster in case one of the proxy agent stops working.

You can specify the time for which the cluster waits for remote clients to reconnect after it is disconnected using the property `be.engine.cluster.as.remote.member.timeout`.

6. Save the project and restart the agent.

Legacy ActiveSpaces Cluster Transport Security

Transport-level security allows you to protect data being transported within the cluster by preventing alteration of traffic, eavesdropping, and exchange of data between untrusted parties.

The available settings for `transport_security` are:

encrypted_normal

Use secure transport with 128 bit symmetric key encryption (default).

encrypted_strong

Use secure transport with 256 bit symmetric key encryption.

integrity

Use secure transport without encryption.

The two possible node types in a secure Legacy ActiveSpaces cluster are:

Controllers

Nodes dedicated to enforcing a security domain's defined security behavior for a cluster associated with the security domain. Security domain controllers are the only discovery nodes in a cluster.

Requestors

Nodes that require access to the data in the cluster, such as a seeder or a leech, and which need to be authorized by a controller. Requestors can never be used as discovery nodes.

Authentication

The controller nodes or processing units are configured with a security policy file. The requester nodes or processing units provide a token file and additional credentials to the controller for authentication. The controller performs authentication as defined in its policy file and using the credentials provided by the requester.

For details on security and authentication in Legacy ActiveSpaces, see [TIBCO ActiveSpaces version 2.x Documentation](#).

Setting Up Legacy ActiveSpaces Cluster Security and Authentication

When security is used, any transmission of messages within the Legacy ActiveSpaces cluster occurs on a secure transport. A security domain's transport security setting controls the level of security used for communication within the Legacy ActiveSpaces cluster.

Before you begin

Ensure the cluster provider is set to Legacy ActiveSpaces, see [Setting Up Legacy ActiveSpaces as Cluster and Cache Provider](#). Also, ensure that cluster is set to use TCP based discovery, [Legacy ActiveSpaces Cluster Discover URL](#).

Procedure

1. Start TIBCO BusinessEvents with a non-secure Legacy ActiveSpaces cluster.
In order to enable security for the Legacy ActiveSpaces cluster, you first have to configure the cluster to use TCP based discovery (cannot use multicast discovery).
2. Create a security policy and security token file by using the Legacy ActiveSpaces admin utility. Ensure that there is a `metaspace_access` entry with the cluster name specified in the CDD file. For details, see [TIBCO ActiveSpaces version 2.x](#)

[Documentation.](#)

3. Shut down the cluster.
4. Open the project CDD file for editing.
5. Each processing unit (PU) is either a Controller or a Requester. You can change its role on the **Processing Unit** tab using the `be.engine.cluster.as.security.mode.role` property to Requestor or Controller settings. By default, TIBCO BusinessEvents assumes all nodes to be requesters. However, every cluster must have at least one controller node.

By default, all PUs are requesters so at least one PU in the cluster needs to be a controller. You can override the cluster level controller or requester settings in the PU by checking the **Override** checkbox and specifying a value. In most cases you would only need to override the key file paths .

6. On the **Cluster** tab, select the **Security Enabled** checkbox, for the **Object Management**, to enable the security.
7. Based on the role of PU as Controller or Requestor update their security settings: Supply the security file based on the security with the following property in the CDD:
 - For Controller, specify the path of security policy file and password for its key in the **Policy File** and **Policy File Identity Password** fields.
 - For Requestor, specify the path of security token file and password for its key in the **Token File** and **Token File Identity Password** fields.

Requester settings are dependent on the authentication policy defined in the controller's policy file.

- If the authentication type in the policy file is "userpwd" and authentication source is "system" or "ldap", specify **Username** and **Password**. You might also need to specify **Domain**, if the authentication source is "system".
- If the authentication type in the policy file is "x509", which means that the authentication source is an LDAP configured with certificate-based authentication, then specify **LDAP Identity File** and **Password** (in this case the password is for the private key in the identity file).

Working with an Example

The example for setting up policy and token files shows two nodes in a cluster called `mycluster` . One node is an inference engine and the other is a cache engine.

Procedure

1. Assume that the ListenURL for the cache (controller) is `tcp://203.0.113.0:9091` and the ListenURL for the inference (requester) is `tcp://203.0.113.0:9090`.

2. Generate the policy and token files from `as_admin`.

Edit the `metaspace_accessline` in both files to set the correct cluster name. For details, see [TIBCO ActiveSpaces version 2.x Documentation](#).

3. Also edit the line to place the ListenURL of the controller into the `discovery=` setting.

```
metaspace_
access=metaspace=mycluster;discovery=tcp://203.0.113.0:9091;
```

4. For the inference engine, you can then set the following properties:

```
be.engine.cluster.as.security.enable=true
be.engine.cluster.as.security.mode.role=Requester
be.engine.cluster.as.security.file=C:/temp/mytoken.txt
```

5. For the cache engine, you can then set:

```
be.engine.cluster.as.security.enable=true
be.engine.cluster.as.security.mode.role=Controller
be.engine.cluster.as.security.file=C:/temp/mypolicy.txt
```

i Note: There is no rule that caches have to be controllers, or inferences have to be requesters. The roles are interchangeable as long as there is one controller in the cluster.

Schema Model Migration with Shared Nothing Persistence

Using Shared Nothing persistence to migrate a schema model.

You can choose one of these options:

- Deploy the new EAR with the additional field and restart all nodes. System will automatically alter the space as needed during recovery.
- If it is not desired to restart cache nodes, shut down all inference engines. Connect

with TIBCO ActiveSpaces administrator and alter the space to add new fields as shown in example below. For details on alter space command, see [TIBCO ActiveSpaces version 2.x Documentation](#).

The new field must be nullable as is the case for all user fields in BusinessEvents .

```
alter space name"dist-unlimited-bs-readOnly-Test--be_gen_Concepts_Simple" add (field name "long_field" type 'LONG' nullable true)
alter space name"dist-unlimited-bs-readOnly-Test--be_gen_Concepts_Simple" add (field name "con_cept_array" type 'BLOB' nullable true)
```

Then start the inference engines.

- Hot deployment of new properties for Shared Nothing persistence has been added .

i Note: Adding a concept property of type contained concept with the contained concept type set to an existing concept is supported only for the options above.

Hot Deployment of New Properties

Hot deployment of new properties into existing TIBCO BusinessEvents concepts is available only in these cases:

- When cache Object Management is enabled with no persistence or *Shared Nothing* persistence.
- When the concepts with new properties are cache-only.

Legacy ActiveSpaces Cache OM Settings Reference

To setup the Legacy ActiveSpaces cache, you can configure the object management settings in the CDD file. All settings can use global variables.

For the related procedure, see [Setting Up Legacy ActiveSpaces as Cluster and Cache Provider](#).

Legacy ActiveSpaces Cache OM Settings

Property	Description
Cache Agent Quorum	Specifies a minimum number (quorum) of storage-enabled nodes that must be active in the cluster when the system starts up before the following occur:

Property	Description
	<ul style="list-style-type: none"> • Data is preloaded from the backing store, if a backing store is configured and preloading is configured . • The other agents in the cluster become fully active. <p>The property does not affect the running of the deployed application after start up (though a message is written to the log file if the number of cache agents running falls below the number specified in this property). As a guideline, set to the number of cache agents configured.</p> <p>Default is 1.</p>
Number of Backup Copies	<p>The number of backup copies (also known as the backup count) specifies the number of members of the distributed cache service that hold the backup data for each unit of storage in the cache. Recommended values are 0, 1, or 2.</p> <p>Value of 0 means that in the case of abnormal termination, some portion of the data in the cache will be lost. Value of N means that if up to N cluster nodes terminate at once, the cache data will be preserved. A backup count of 1 means one server plus one backup are needed, that is, two cache agents (or storage enabled nodes if cache agents are not used).</p> <p>To maintain the partitioned cache of size M, the total memory usage in the cluster does not depend on the number of cluster nodes and will be in the order of $M*(N+1)$.</p> <p>See Asynchronous Replication of Cache Objects for details on replication behavior and options for Legacy ActiveSpaces cluster.</p> <p>Default is 1.</p>
Entity Cache Size	<p>Specifies the size of the limited cache, in number of cache entries for each object type. The setting is per processing unit. See Configuring a Limited (or Unlimited) Cache .</p> <p>Default is 10000 (entries per object type)</p>
Object Table Cache Size	<p>Specifies the maximum size of the object table cache, in number of entries. Used with limited cache only.</p> <p>See The Role of the Object Table in TIBCO BusinessEvents Architect’s Guide for</p>

Property	Description
	<p>more details about the object table.</p> <p>Also see Configuring a Limited (or Unlimited) Cache .</p> <p>Default is 100000 entries</p>
Discovery URL	Specifies how an engine (node) listens for discovery requests from nodes attempting to join the cluster. PGM protocol is supposed for multicast discovery. TCP Protocol is supported for unicast discovery
ListenUrl	The discovery mechanism is based on pure TCP. All the designated well-known metaspace members are identified by an IP address and a port number.
Remote Listen URL	Specifies on which IP address and TCP port this proxy metaspace member will be listening for the remote client connections.
Protocol Timeout	<p>Indicates the protocol timeout value for space. The protocol can be unicast or multicast.</p> <p>Default value is -1 (forever).</p>
Read Timeout	<p>Indicates the read timeout value for the space, if a read timeout has been set. It specifies the read timeout value for a specified SpaceDef. The read timeout value applies to Get operations.</p> <p>Default value is 60000 (ms).</p>
Write Timeout	<p>Indicates the write timeout value for the space, if a write timeout has been set. Specifies the write timeout value that is set for the space. The write timeout value applies to Put, Take, Lock, and Unlock operations.</p> <p>Default value is 60000 (ms).</p>
Lock Timeout	<p>For a space that is locked, it specifies how long a member process will wait for it to become unlocked.</p> <p>The default is -1 (forever). Other valid values are 0 or any positive value.</p>
Shutdown wait	Indicates the shutdown wait value for the space.

Property	Description
	Default value is 8500 (ms).
Worker Thread Count	Indicates the thread count specified for the space. Default value is 4.
Security Enabled	Enables Transport level security for the DataGrid when selected. The following fields are displayed only if the Security Enabled checkbox is selected: <ul style="list-style-type: none"> • Policy File • Policy File Identity Password • Token File • Token File Identity Password • LDAP Identity File • Domain • Username • Password
Policy File	Absolute path to the policy file which contains the security settings that the controller node enforces. It is generated using the <code>as-admin</code> utility.
Policy File Identity Password	The password for the identity key in the security policy file.
Token File	Absolute path to the token file which is used by requestor to connect to a metaspace whose security is defined in the policy file.
Token File Identity Password	The password for the identity key in the security token file.
LDAP	The absolute path for a file containing the key to use for LDAP with the

Property	Description
Identity File	certificate-based authentication.
Domain	Optional. Domain name for system based user authentication.
User Name	User name for LDAP and system based authentication.
Password	Password for LDAP and system based authentication. In case authentication type in the policy file is "x509" then this is the password is for the private key in the LDAP Identity File .

Legacy ActiveSpaces Cluster Configuration Properties Reference

Legacy ActiveSpaces cluster properties can be configured using the CDD Cluster Tab. Refer to the following table for a list of properties that you can use to retrieve data from the Legacy ActiveSpaces cluster.

Note: Discovery and listen URL interfaces must match. Ensure that a node's interface (IP address) is specified using the same value in the discover URL and in the listen URL. If there are multiple interfaces on one machine specify the IP explicitly in both properties.

CDD Cluster Tab

Property	Notes
<code>be.engine.cluster.as.aggregate.prefetch.size</code>	<p>When queries are executed against DataGrid via the aggregate query functions (found under <code>Query.Datagrid.Aggregate</code>), you can define the number of entries to prefetch for optimum performance.</p> <p>Although TIBCO BusinessEvents has a default value that provides best performance for general use cases, you can adjust the value to meet your specific use case needs.</p> <p>Valid values are any positive long numbers or -1 (-1 =</p>

Property	Notes
	<p>prefetch all).</p> <p>Default value is -1.</p>
<code>be.engine.cluster.as.browser.prefetch.size</code>	<p>When queries are executed against Legacy ActiveSpaces cluster through any 'select' type of queries, you can define the number of entries to prefetch for optimum performance.</p> <p>Although TIBCO BusinessEvents has a default value that provides best performance for general use cases, you can adjust the value to meet your specific use case needs.</p> <p>Valid values are any positive long number or -1 (-1 = prefetch all).</p> <p>Default value is -1.</p>
<code>be.engine.cluster.as.connection.retry.count</code>	<p>You can specify the number of attempts allowed for the metaspace connection when the discovery node is not available.</p> <p>The default value is 5.</p>
<code>be.engine.cluster.as.lookup.prefetch.size</code>	<p>When queries are run against Legacy ActiveSpaces cluster by using <code>getByExtByUri()</code> or by <code>loadByExtIdByUri()</code> functions (which return either 1 or no results), you can define the number of entries to prefetch for optimum performance.</p> <p>Although TIBCO BusinessEvents has a default value that provides best performance for most use cases, you can adjust the value to meet your specific needs.</p> <p>The default value is 0(zero), which indicates that prefetch is disabled.</p>

Property	Notes
<code>be.engine.cluster.as.member.timeout</code>	<p>The timeout parameter specifies how many milliseconds DataGrid will wait for a member to reconnect, if it loses connection to the metaspace. The default value is 30000 milliseconds.</p>
<code>be.engine.channel.as.querylimit</code>	<p>You can control the query limit for an ActiveSpaces channel using the <code>querylimit</code> property. You can set this property in CDD so that the channel can receive entries beyond 10000 (default in TIBCO ActiveSpaces).</p> <p>The default value in TIBCO BusinessEvents is -1, which indicates no limit on queries.</p>
<code>be.engine.cluster.as.suspend.threshold</code>	<p>The threshold parameter specifies the number of host connections that can be lost before the cluster moves into a suspended state. When the cluster is suspended, members cannot leave or join the cluster. If connectivity is lost for a seeder member of a space, doing a read or write for the space might cause a protocol timeout. The default value is -1, which indicates that the cluster is never suspended.</p>
<code>be.engine.cluster.as.file.sync.interval</code>	<p>The amount of time (in milliseconds) to wait between persists to the data store when asynchronous shared-nothing persistence is used. The set value can be viewed as the <code>File Sync Interval</code> property value in <code>as-admin</code>.</p> <p>The default value is 10000 milliseconds.</p>
<code>be.engine.cluster.as.discover.url</code>	<p>The discover URL specifies how an engine (node) listens for</p>

Property	Notes
<code>be.engine.cluster.as.hostaware.enable</code>	<p>discovery requests from nodes attempting to join the cluster. PGM protocol is supported for multicast discovery. TCP protocol is supported for unicast (well-known address) discovery. Configuration is different for multicast and unicast discovery. See Legacy ActiveSpaces Cluster Discover URL for details.</p> <p>The default value for multicast equates to: <code>tibpgm://7888/;239.8.8.9/</code></p> <p>By default, this property is true (or enabled).</p> <ul style="list-style-type: none"> If <code>true</code>, the Legacy ActiveSpaces cluster member name will be set as: <code>hostname.be-engine-name</code> where <code>be-engine name</code> is what is given on the <code>-n</code> command line option. <p>When host-aware replication is enabled, if the cache nodes are not deployed on multiple machines to satisfy replication by the host, then replication will not happen (or will happen only according to the number of hosts available).</p> <p>For example, if Number of Backup Copies is set to "1" and all cache nodes are deployed on a single host, then replication will be disabled (regardless of the number of cache nodes on that single host). If Number of Backup Copies is set to "2", and cache nodes are deployed only on 2 hosts, then only "1" backup copies will be maintained.</p> <ul style="list-style-type: none"> If the property is <code>false</code>, host-aware replication will be disabled and the Legacy ActiveSpaces member name will be set as <code>be-engine-name</code>. <p>Disabling host-aware replication will honor Number of Backup Copies, provided that there are enough cache nodes deployed in the cluster.</p>

Property	Notes
<code>be.engine.cluster.as.hostaware.hostname</code>	<p>Hostnames that are used in identifying members (and therefore naming Shared nothing file/folders), are generated from underlying OS. If you would like to assign hostnames manually instead, for reasons such as hostname/machine changes, testing so on, then provide hostnames in the CDD at each PU level using <code>be.engine.cluster.as.hostaware.hostname</code> property.</p>
<code>be.engine.cluster.as.listen.url</code>	<p>The listen URL is used for direct communication between the members of the metaspace after the discovery process. The listen URL uses this format:</p> <pre data-bbox="664 919 1349 1050">tcp://interface:port/ You can also use an auto-incrementing feature by specifying a range as follows: tcp://interface:Port-[toPort *]/</pre> <p>The default value for <i>interface</i> is the first available interface provided by the operating system for the machine. See Legacy ActiveSpaces Cluster Listen URL for details.</p> <p>The default value for port is the first available port in the 50000+ range.</p>
<code>be.engine.cluster.as.remote.listen.url</code>	<p>Specifies on which IP address and TCP port this proxy metaspace member is listening for the remote client connections. The remote listen URL uses the following format:</p> <pre data-bbox="664 1640 1349 1703">be.engine.cluster.as.remote.listen.url=tcp:// interface:port</pre>

Property	Notes
<code>be.engine.cluster.as.remote.member.timeout</code>	<p>Specifies the timeout for remote clients. This is the duration for which the cluster waits for a remote member to reconnect after it got disconnected. If the remote member does not reconnect within this duration, the remote member is considered as disconnected from the cluster.</p> <p>The default value is 120000, that is, 2 minutes.</p>
<code>be.engine.cluster.as.minSeeders</code>	<p>TIBCO BusinessEvents sets the value of minimum seeders for user-defined spaces to the same value as the quorum size, by default. To override the default value of minimum seeders, you can specify the new value using this property.</p>
<code>be.engine.cluster.as.node.retry.times</code>	<p>Specifies the number of times TIBCO BusinessEvents retries a put or putAll call on the Legacy ActiveSpaces cache. Each retry is done after 5 seconds. The number of retries depends on the Lock Timeout property. To calculate the value for retry times, use the following formula:</p> $\text{retry.times} = \text{lock.ttl} / 5 + 1$ <p>For example, if you set Lock Timeout to 30000, then it is recommended that you set the <code>be.engine.cluster.as.node.retry.times</code> value to 7.</p>
<code>be.engine.cluster.as.shutdown.wait.millis</code>	<p>Specifies time (in milliseconds) to wait for the thread that uses ActiveSpaces to complete before shutdown.</p>
<code>be.engine.cluster.minCacheServers.strict</code>	<p>When this property is set to true and if the number of Cache</p>

Property	Notes
<code>be.engine.cluster.minCacheServers.strict.selfRepair</code>	<p>nodes drops below Quorum, then the cluster is placed into suspend mode.</p> <p>Note: When the system is actively processing messages, it may take a while for it to reach the suspended state as the Inference agents attempt to commit current transactions and empty the internal queues before suspending the operations.</p> <p>Default value is false.</p>
<code>be.engine.cluster.minCacheServers.strict.selfRepair</code>	<p>When this property is set to true, the system tries to resume operations if and only when the Quorum is reached again. If this property is set to false once the operations are suspended, then the system will stay in that mode until you manually intervene. Default value is false.</p> <p>Note: This property only applies if <code>be.engine.cluster.minCacheServers.strict=true</code>.</p>
<code>be.engine.cluster.quorumCheck.setLenient</code>	<p>Using this property, you can change the quorum state behavior. The values are:</p> <ul style="list-style-type: none">• true - For the initial startup, a minimum number of cache nodes are required as specified in the quorum count. The quorum state of the cluster is maintained after a quorum is established until the number of cache nodes drop below the minimum number of seeders as specified in the <code>be.engine.cluster.as.minSeeders</code>. During this period, new cache nodes can join the cluster and function like the quorum is never lost. The new Inference engine can be started as long as the number of cache nodes is not below the minimum number of seeders.

Property	Notes
	<ul style="list-style-type: none"> • false - For the initial startup, a minimum number of cache nodes are required as specified in the quorum count. After a quorum is established, the system keeps running till the number of cache nodes drop below the minimum number of seeders as specified in the <code>be.engine.cluster.as.minSeeders</code>. Now the new inference agents cannot be started until the number of cache nodes reaches the quorum count. <p>The default value is false for inference engines, and true for cache engines.</p> <p>This property can be used at the agent level as well.</p>
<code>be.engine.cluster.cacheNaming.isDescriptive</code>	<p>Specifies whether descriptive information (such as dist/repl, unlimited/limited, nob/bs, and so on) is included in the shared nothing cache names. The values are:</p> <ul style="list-style-type: none"> • true - names are descriptive. For example, <code>C:\temp\sharednothing\TestBQL\dist-unlimited-bs-TestBQL--be_gen_Concepts_Agreement\CSU1\CSU1_store_1440456000</code>. • false - names are not descriptive. For example, <code>C:\temp\sharednothing\TestBQL\TestBQL--be_gen_Concepts_Agreement\CSU1\CSU1_store_1440456000</code>. <p>The default value is true.</p>
<code>be.engine.cluster.as.security.mode.role</code>	<p>Security role of a node for the secure DataGrid. Possible values are: <i>Controller</i> or <i>Requestor</i>.</p> <p>The Controller is dedicated to enforcing security behavior for a cluster associated with the security domain. Security Controllers are the only discovery nodes in a cluster.</p> <p>The Requestor requires access to the data in the DataGrid, which needs to be authorized by the Controller. A Requestor</p>

Property	Notes
	can never be used as a discovery node.
<code>be.engine.cluster.as.security.file</code>	Path to the policy (for controller) or token file (for requestor), which contains the security settings, based on role defined in the <code>be.engine.cluster.as.security.mode.role</code> property.
<code>be.engine.cluster.as.security.file.identity.password</code>	The password for the identity key in the security policy file or token file specified in <code>be.engine.cluster.as.security.file</code> .
<code>be.engine.cluster.as.security.requester.identity.keyfile</code>	The absolute path for a file containing the key to use for LDAP with the certificate-based authentication.
<code>be.engine.cluster.as.security.domain</code>	Optional. Domain name for system based user authentication.
<code>be.engine.cluster.as.security.username</code>	User name for LDAP and system based authentication.
<code>be.engine.cluster.as.security.password</code>	Password for LDAP and system based authentication. In case authentication type in the policy file is "x509" then this is the password is for the private key in the LDAP identity file specified in <code>be.engine.cluster.as.security.requester.identity.keyfile</code> .
<code>be.engine.cluster.as.remote.tuple.limit</code>	

Property	Notes
<code>be.engine.cluster.event.expiry.lock</code>	<p>This property controls the number of entries or records sent from seeder to client. When volume of data in cache gets very high then querying the spaces results into blocking threads, in such case, you can add this property to send only limited records from seeders to the client. This is generic property which can be applied to all agents including the remote client. The valid values are any positive long numbers and -1.</p> <p>The default value is -1 which indicates no limit on entries or records.</p>
<code>be.engine.cluster.as.extid.index</code>	<p>Set this property to <code>true</code> to enable cluster-level locking on event extID for the event expiry thread.</p> <p>The default value is <code>false</code>.</p>
<code>be.engine.cluster.as.browser.join</code>	<p>Set this property to <code>true</code> to add an index for extID.</p> <p>Note: The default value is <code>true</code> for the Shared Nothing option.</p>
<code>be.engine.cluster.as.browser.timeout</code>	<p>Set this property to <code>true</code> to enable the space join on browse calls during processing.</p>
<code>be.engine.cluster.as.invocation.timeout</code>	<p>Use this property to configure the timeout for an ActiveSpaces browser. Provide the timeout in milliseconds.</p>

Property	Notes
	<p>Use this property to configure the timeout for an ActiveSpaces member invocation. Provide the timeout in milliseconds.</p> <p>Default is unlimited timeout.</p>

Persistence Options

After defining the object management type as cache, you can configure how you want to persist the data, either at centralized location or at each node.

The persistence options that you can choose are:

- **None** - If you do not want to persist data, then you can also select None as **Persistence Option**.
- **Shared Nothing** - If you do not want to persist data in a central database, see [Setting Up Shared Nothing Persistence](#).
- **Store** - To provide for data persistence, you can implement a backing store (database) for use with Cache OM, see [Store Configurations](#).

i Note: Adding a concept property of type contained concept with the contained concept type set to an existing concept is not supported for hot deployment. This is applicable for the None and Shared Nothing persistence.

Asynchronous Replication of Cache Objects

Backup count defines the number of backup object copies to make in addition to the primary cache object.

Backup cache writes can be done synchronously or asynchronously.

Legacy ActiveSpaces and Apache Ignite are set up to use asynchronous replication. There is no option to use synchronous replication. Asynchronous replication allows you to run tests using a single cache agent.

With asynchronous replication, the inference agent writes to a cache agent and returns. The cache provider then makes a separate call to another cache agent to make the replica. This means that the writes from the inference agent do not incur the cost of synchronous replication, because replication happens on a different thread in the background. However, a small window exists in which the inference agent has written to the cache, and the cache provider has not replicated the data yet. If the cache agent fails at this point, data is lost because there is no replica. To safeguard the data, use a backing store with cache-aside database write strategy.

Setting Up Shared Nothing Persistence

Shared Nothing persistence allows you to store data at individual node level, instead of a centralized location.

i Note: When using up Shared Nothing persistence, to ensure that data is not lost when nodes leave the cluster, you must set the number of backup copies to 1 or more.

New concept and new concept properties are enabled for hot deployment when using the shared nothing persistence.

i Note: Adding a concept property of type `contained` concept with the `contained` concept type set to an existing concept is not supported for hot deployment.

Before you begin

The persistence options are displayed only if the Cache is selected as **Object Management Mode**.

Procedure

1. In TIBCO BusinessEvents Studio, in the CDD editor, expand **Object Management** and select **Persistence**.
2. Select the **Persistence Option** as Shared Nothing.
3. Enter the value for persistence path as the absolute path to the directory where data is to be stored.

Note: The Persistence Policy is by default set to ASYNC and cannot be changed, see [Asynchronous Replication of Cache Objects](#).

4. Save the CDD file.

Runtime Configuration to Specify the Engine Name Property

The TIBCO BusinessEvents engine name is used to name the Shared Nothing root directory.

To enable the engine name to be used, you need to explicitly set the engine name property when running clusters with Shared Nothing.

The `-n <name>` must be specified for all the nodes (inference and cache) in the cluster.

Note that only one node will be started in the following cases:

- If the cache nodes in your cluster do not specify any names, the hostname of the machine on which the engine is running is used as the default engine name.
- If the cluster contains cloned cache nodes (nodes with the same engine name), only one cloned node will start.

Nodes with duplicate engine names will not be initialized.

Recovery Options for Shared Nothing Persistence

You can use five policies for the shared nothing persistence as recovery options.

The `be.engine.cluster.recovery.distributed.strategy` parameter is only supported for the shared nothing persistence. When shared nothing persistence is implemented and recovery is issued, then the policy determines how and when the recovery can be made. The default value of the property is `no_data_loss`.

Policy	Policy Description
<code>no_data</code>	Recovers the space without any data. This is same as removing shared nothing persistence files.
<code>data_loss</code>	Recovers the space with available data from each seeder. If recovery is done with missing seeders, there is a potential for data

Policy	Policy Description
no_data_loss	loss, because not all members are started, to ensure that all data is recovered. This policy ensures best-effort recovery with the available data.
fast_load_only	(Default). Recovers the space only if there are enough members available to recover the data but fast-batch mode replication is not possible to be able to recover the previous state of the cluster. Otherwise recovery throws an exception. Recovers the space only if the no_data_loss conditions are met and replica entries can be distributed among cluster members in fast-batch mode, When the fast_load_only is used; it is advisable to set 'Cache Agent Quorum' to the total number of cache nodes. This increases the chances of a successful recovery.
robust_load_only	Recover the space only if there are enough members to be able to recover the data before shutdown. If enough seeders are not available to recover the previous state of the cluster, recovery throws an exception. This policy forces the slow recovery of the space.
force_load	Forces recovery of the space even if the old shared nothing persist files are renamed as per new setup and hostname. This policy bypasses required host, seeder checks and loads the data anyway to complete recovery from old shared nothing files.



Note: (Legacy ActiveSpaces Only) The `be.engine.cluster.as.minSeeders` property's value is the Cache Agent Quorum value minus the number of backup copies. The seeder information (the current seeder list) is stored in the shared nothing persistence files during shutdown. This information is then used during startup or restart to perform recovery. If cluster is exactly the same during startup (that is, exactly the same members are available and quorum is satisfied), then fast loading of the data is performed.

Store Configurations

To provide data persistence, you can implement a store for use with cache (Cache OM) or without cache (Store OM).

In Cache OM, the cache data is written to the backing store. On system restart, data in the backing store is restored to the cache cluster.

To implement a store, provide a supported database product. Scripts are provided to set up the database for your project's ontology. If the ontology changes, scripts help you adapt the store accordingly and existing store data can be preserved.

Configuring Backing Store for Cache OM

This topic provides the information on configuring the following backing stores:

- Oracle
- SQL Server
- DB2
- MySQL
- PostgreSQL

Additional backing stores are available only for Apache Ignite cache:

- ActiveSpaces, see [Configuring ActiveSpaces as a Store Provider](#).
- Apache Cassandra, see [Configuring Apache Cassandra as a Store Provider](#).

Before you begin

In case of a RDBMS database, ensure to setup the JDBC Connection shared resource. For details about adding a shared resource, see *TIBCO BusinessEvents Developer's Guide*.

Procedure

1. Open the project CDD file in TIBCO BusinessEvents Studio and on the **Cluster** tab, configure the cluster and cache provider as per your project requirements.

Cluster and Cache Provider	Reference Topic
Legacy ActiveSpaces cluster and cache	Setting Up Legacy ActiveSpaces as Cluster and Cache Provider
TIBCO FTL cluster and Apache Ignite cache	<ul style="list-style-type: none"> • Configuring TIBCO FTL as the Cluster Provider • Configuring Apache Ignite as a Cache Provider
Apache Ignite cluster and cache	<ul style="list-style-type: none"> • Configuring Apache Ignite as the Cluster Provider • Configuring Apache Ignite as a Cache Provider

2. In the navigation tree, expand **Object Management** and select **Persistence**.
3. In the Configuration window, from the **Persistence Option** list, select Store.
4. From the **Store Type** list, select the backing store as required.
 - Oracle
 - SQL Server
 - DB2
 - MySQL
 - PostgreSQL
 - ActiveSpaces, see [Configuring ActiveSpaces as a Store Provider](#).
 - Apache Cassandra, see [Configuring Apache Cassandra as a Store Provider](#).
5. In the navigation tree, select **Object Management > Persistence > Connection** and in the configuration section, configure the settings mentioned in the [JDBC Backing Store Connection Settings](#).

You can start with default pool values and monitor the behavior. Using more connections improves runtime performance and can also speed up recovery in the event of a failure.

JDBC Backing Store Connection Settings

Property	Description
URI	<p>Specifies the JDBC project path, that is, the path from the project root to the JDBC Connection resource, to define the connection to the backing store. For example:</p> <pre style="background-color: #e6f2ff; padding: 5px;">/SharedResources/JDBC Connection.sharedjdbc</pre> <p>You can also use a global variable to specify the connection.</p> <p>Default value is <code>%%DbUri1%%</code>.</p> <p>To create a of JDBC Connection shared resource, see <i>TIBCO BusinessEvents Developer's Guide</i>.</p>
Min Size	<p>Minimum number of connections in the JDBC connection pool used for the backing store.</p>
Max Size	<p>Maximum number of connections in the JDBC connection pool used for the backing store. Connections do not exceed the maximum.</p> <p>The value of this property overrides the value of the Maximum Connections setting in the JDBC Connection resource.</p> <p>Although the limit is seldom reached, you can guarantee a connection is always available for a <code>dbwriter</code> thread as follows. Set this field to the same value as the <code>Agent.AgentClassName.dbthreadcount</code> setting.</p>
Initial Size	<p>Specifies the initial size of the JDBC connection pool used for the backing store, when it is created on startup.</p>

- In the navigation tree, select **Properties** and add properties based on your requirement. For details about of available properties see [CDD Cluster Tab Backing Store Properties Reference](#).
- Save the CDD file.

What to do next

You can select domain objects (entities) to be included in or excluded from the backing

store. In addition preloading options are available for loading domain objects from backing store to cache at system startup. See [Domain Objects Configuration](#).

- See [Configuring Preloading Options](#) for object settings
- See `be.engine.cluster.recovery.threads` in [CDD Cluster Tab Backing Store Properties Reference](#).

CDD Cluster Tab Backing Store Properties Reference

Use this reference for the backing store properties.

For the related procedure, see [Configuring Backing Store for Cache OM](#).

CDD Cluster Tab Backing Store Properties

Property	Notes
Database Connection Properties	
<code>be.backingstore.recreateOnRecovery</code>	<p>Set this property to true if the database pool size does not recover to the initial or minimum connection size, as defined by Min Size and Max Size properties (in Configuring Backing Store for Cache OM).</p> <p>Default value is false.</p>
Other properties	
<code>be.backingstore.useobjecttable</code>	<p>The property when set to true provides mappings for all entities in the cache. Object table is used to find the actual object either in the cache or in the backing store.</p> <p>When this property is set to false, you must use the catalog functions with the "byURI()" pattern so that entities are found from the cache.</p> <p>Default value is true.</p>

Property	Notes
<code>be.backingstore.optimize.reads</code>	<p>Used with Microsoft SQL Server only.</p> <p>Set the property to true to improve the runtime performance.</p> <p>Use NOLOCK for SELECT statements to avoid locks on the database or table when SELECT statements are issued. An example syntax is:</p>
<pre>select * from dbo.D_MailerIndex with (nolock) where ...</pre>	
<code>be.backingstore.optimize.writes</code>	<p>Used with Microsoft SQL Server only.</p> <p>Set the property to true to improve the runtime performance.</p> <p>Use ROWLOCK with UPDATE or DELETE statements to avoid lock contentions. When you use ROWLOCK in the T-SQL statement, the SQL Server locks only the rows that match the 'where' condition and not the entire table. An example syntax is:</p>
<pre>DELETE FROM dbo.D_Mailed WITH (ROWLOCK) where mailernumber = '12345678895' and time_created\$ = 'somedate'</pre>	
<code>be.backingstore.timestamp.useDateTimeZone</code>	<p>Used when the backing store is enabled.</p> <p>Set the property to true to ensure that the correct DateTime</p>

Property	Notes
	properties are retrieved when an agent's time zone is changed and the agent is restarted.
<code>be.engine.cluster.recovery.threads</code>	
	<p>Recovery threads are used when pre-loading the cache during startup.</p> <p>For an explanation of pre-loading and other pre-loading controls, see Domain Objects Configuration.</p> <p>Default is 5.</p>
<code>be.engine.cluster.recovery.distributed.strategy</code>	
	<p>This property is used for Shared All and for Shared Nothing persistence.</p> <ul style="list-style-type: none">• For Store: Possible values for this property are <code>batch</code> and <code>nobatch</code>. <p>Batch mode is a distributed batch mode, where one cache node is the 'director' and gives jobs to other nodes while recovering data from the backing store. Therefore, more than one node is needed. All nodes need to be started at once so jobs gets distributed evenly. While in <code>nobatch</code> mode, each node tries to pick up a job by itself while recovering data from the backing store.</p> <p>Default is <code>nobatch</code>.</p> <div data-bbox="716 1549 1414 1766"><p>Note: By using the JMX Mbeans > Pre-load and Recovery Information, you can view which seeders are performing recovery depending on the strategy mentioned in CDD as either Batch and NoBatch in the JConsole.</p></div>

Property	Notes
	<ul style="list-style-type: none">• For Shared nothing: The <code>be.engine.cluster.recovery.distributed.strategy</code> parameter has the five following recovery policies added as part of the recovery options. When shared nothing persistence is implemented and recovery is issued, then the policy determines when and how recovery can be made. The following are the allowed values for the five recovery policies:<ul style="list-style-type: none">• The <code>no_data</code> recovers the space without any data. This is same as removing shared nothing persistence files.• The <code>data_loss</code> recovers the space with available data from each seeder. If recovery is done with missing seeders, there is a potential for data loss, because not all members are started, to ensure that all data is recovered. This policy ensures best-effort recovery with the available data.• The <code>no_data_loss</code> recovers the space only if there are enough members to be able to recover the data before shutdown. If enough seeders are not available to recover the previous state of the cluster, recovery throws an exception.• The <code>fast_load_only</code> recovers the space only if all of the members that were active before the shutdown is available in the cluster. This policy enables fast recovery. If there are more or less cluster members than before the shutdown, recovery throws an exception. When the <code>fast_load_only</code> is used; it is advisable to set Cache Agent Quorum to the total number of cache nodes. This increases the chances of a successful recovery.• The <code>robust_load_only</code> forces slow recovery. <p>Default value is: <code>no_data_loss</code>.</p>

Property	Notes
	<p>Note: The seeder information (the current seeder list) is stored in the Shared Nothing persistence files during shutdown. This information is then used during startup or restart to perform recovery. If the cluster is exactly the same during startup (that is, exactly the same members are available and quorum is satisfied), then fast loading of the data is performed.</p>
<pre>be.engine.cluster.recovery.distributed.batchsize</pre>	<p>When distributed batch recovery is enabled (<code>be.engine.cluster.recovery.distributed.strategy=batch</code>), the recovery manager divides the target table into many smaller batches and assigns 1-to-n number of these batches to each node (for them to execute recovery).</p> <p>This parameter provides an approximation to the size of each such batch. Since batches are defined using the target table's key field (for example, approximated using ID\$ column), actual batch size will differ depending on the key distribution.</p> <p>Note: In case of legacy lookup strategy (default), the batch size is a numeric value as set by you to manage range but with new key-based lookup strategy (<code>be.engine.id.useLegacy=false</code>), the range rather is based on the timestamp.</p> <p>Users can instead define <code>be.engine.cluster.recovery.distributed.batchpernode=2</code> and prevent that too few, or too many batches are created.</p>
<pre>be.engine.cluster.useDBBatching</pre>	
	<p>Note</p>

Property	Notes
	<p>For use with cache aside and only when the parallel operations feature is used.</p> <p>This property has no effect if <code>Agent.AgentClassName.dbOpsBatchSize</code> is set to 1 (see CDD Agent Classes Tab Properties Reference).</p> <p>This property affects how all RTC transactions that a database writer thread takes from the database operations queue are written to the backing store:</p> <ul style="list-style-type: none"> • When set to true, the RTC transactions are handled as one job. • When set to false, each RTC transaction is handled as a separate job. <p>For a guide to usage of this and other related properties, refer to the "Database Write Tuning Options for Cache Aside" section in the <i>TIBCO BusinessEvents Architect's Guide</i>.</p> <p>Default value is <code>false</code>.</p>
<pre>be.jdbc.multibyte.support</pre>	<p>You can specify whether multibyte characters are supported in the column values.</p> <p>Set the value to <code>true</code> for the Microsoft SQL Server where multibyte character support is required.</p> <p>The default value is <code>false</code>.</p>

Configuring ActiveSpaces as a Store Provider

You can use ActiveSpaces as the backing store for your TIBCO BusinessEvents application.

You can configure ActiveSpaces as a backing store for TIBCO BusinessEvents applications with only the following cluster and cache combinations:

Cluster	Object Management Type	Cache
Unclustered	Store	No cache
TIBCO FTL cluster	Store	No cache
TIBCO FTL cluster	Cache	Apache Ignite

Before you begin

Install TIBCO ActiveSpaces . ActiveSpaces datagrid should be up and running. For more information, see the [TIBCO ActiveSpaces documentation](#).

Procedure

1. Open the project CDD file in TIBCO BusinessEvents Studio, and on the **Cluster** tab, configure the cluster and cache as per your project requirements.

See:

- [Configuring TIBCO FTL as the Cluster Provider](#)
 - [Configuring Apache Ignite as a Cache Provider](#)
2. Configure the CDD file to use a backing store for the project using either of the following ways:
 - If you are not using any cache with the project, select **Object Management** and set the following values.
 - **Object Management Mode** - Store
 - **Store Provider** - ActiveSpaces
 - If you are using Apache Ignite as the cache for the project, select **Object Management > Persistence** and set the following values.
 - **Persistence Option** - Store
 - **Store Type** - ActiveSpaces
 3. Configure the **Connection** and **Security** fields.

See: [Backing Store Setting Reference for the ActiveSpaces Store](#) .
 4. Generate the ActiveSpaces schema for the project.

See: "Generating Deployment Scripts for a Store" in *TIBCO BusinessEvents Developer's Guide*.

5. Import the schema and generate ActiveSpaces project-specific and base tables. The `create_tables_as.tibdg` file is provided located at `<BE_HOME>/bin/`.

See: "Persistence Store Setup" in *TIBCO BusinessEvents Developer's Guide*

6. (Optional) Enable authentication for your application in TIBCO ActiveSpaces.

See: [TIBCO ActiveSpaces documentation](#)

Backing Store Setting Reference for the ActiveSpaces Store

To configure ActiveSpaces as a backing store for your TIBCO BusinessEvents project, you can configure the following connection and security settings in the CDD editor:

Field	Description
Realm URL	URL of the TIBCO FTL Realm server. The default value is <code>http://localhost:5055</code> .
Grid Name	Name of the property that is configured for the data grid name on the ActiveSpaces server. If not provided, the cluster name is taken as the Grid Name .
Connection Timeout	The amount of time that calls other than <code>DataGrid.Connect</code> wait for a response from the data grid. The default value is 5 second.
Connection Wait Time	This property is supplied to <code>DataGrid.connect</code> while connecting to the data grid. This value sets the fixed amount of time a call waits for <code>DataGrid.connect</code> while it collects proxy responses. The default value is 0.1 second.
Connection Pool Size	Number of connections in the connection pool. The default value is 10.
Username	User name for the authorized user configured on the server.

Field	Description
Password	Password for the authorized user configured on the server.

(Optional) To enable security, select the **Security Enabled** check box and fill values for the following fields:

Field	Description
Trust Type	Choose the trust type for the project. The values are: <ul style="list-style-type: none"> Trust File Trust Everyone <p>Default value: Trust File</p>
Trust File Path	If you select Trust File as the Trust Type , provide the path to the trust file.

Configuring Apache Cassandra as a Store Provider

You can use Apache Cassandra as a store provider for your TIBCO BusinessEvents application with or without cache.

You can use Cassandra for applications with the following cluster and cache combinations:

Cluster Configuration	Object Management Type	Cache Configuration
Unclustered	Store	No cache
TIBCO FTL cluster	Store	No cache
TIBCO FTL cluster	Cache	Apache Ignite

Before you begin

- Download and install Apache Cassandra. Start the Cassandra server. For more information, see the [Cassandra documentation](#).

- Initialize and create tables on the Cassandra server. Sample `initialize_database_cassandra.cql` and `create_tables_cassandra.cql` files are provided located at `BE_HOME/bin`. For more details, see the Backing Store Setup in TIBCO BusinessEvents Developer's Guide.

Procedure

1. Open the project CDD file in TIBCO BusinessEvents Studio and on the **Cluster** tab, configure the cluster and cache as per your project requirements.

See:

- [Configuring TIBCO FTL as the Cluster Provider](#)
 - [Configuring Apache Ignite as a Cache Provider](#)
2. Configure the CDD file to use a backing store for the project using either of the following ways:
 - If you are not using any cache with the project, select **Object Management** and set the following values.
 - **Object Management Mode** - Store
 - **Store Provider** - Apache Cassandra
 - If you are using Apache Ignite as the cache for the project, select **Object Management > Persistence** and set the following values.
 - **Persistence Option** - Store
 - **Store Type** - Apache Cassandra
 3. Configure the **Connection** and **Security** fields.

See: [Backing Store Settings Reference for Apache Cassandra](#)
 4. Generate a Cassandra schema for the project.

See: "Generating Deployment Scripts for a Store" in *TIBCO BusinessEvents Developer's Guide*.
 5. Import the schema and generate Cassandra tables.

See: "Persistence Store Setup" in *TIBCO BusinessEvents Developer's Guide*
 6. (Optional) Enable one-way (server-side encryption) or two-way SSL (server-side and client-side) authentication for your application in the Cassandra server. For more information, see [Cassandra documentation](#).

i Note: If you want to use TIBCO BusinessEvents WebStudio with Apache Casandra as the store provider and the project exceeds the default artifact size, configure the `batch_size_warn_threshold_in_kb` and `batch_size_fail_threshold_in_kb` properties in the `cassandra.yaml` file. The default values are 5 and 50 kb respectively. For more information, see [Cassandra documentation](#).

Backing Store Settings Reference for Apache Cassandra

To configure Apache Cassandra as a backing store for your TIBCO BusinessEvents project, you can configure the following connection and security settings in the CDD editor.

To display advanced properties of Apache Cassandra on the TIBCO BusinessEvents Studio UI, see [Enabling Advanced Settings For Apache Ignite and Apache Cassandra](#).

Field	Description
Server Contact Points	You can provide multiple contact points in the following format: <code><host >:<port1>,<host2>:<port2></code> The default value of port is 9042.
Key Space Name	Name of the keyspace to connect with on the Cassandra server. If not specified, the cluster name is used for the keyspace name.
User Name	Username of a keyspace user.
Password	Password for the keyspace user.

(Optional) To enable secure authentication, select the **Security Enabled** check box and fill values for the following fields:

Field	Description
Trusted Certificates Location	While using SSL authentication, provide the path to the base folder containing the certificate files.

Field	Description
Trust Store Password	Password for the trust store while using SSL authentication.
Requires Client Authentication	Select this check box if you enable two-way SSL authentication.
Identity	Path to identity file while using two-way SSL.

Enabling Advanced Settings For Apache Ignite and Apache Cassandra

If you need to configure advanced properties for your Apache Ignite cache and Apache Cassandra, you can configure the store settings XML file (`store.xml`) to display those advanced settings on TIBCO BusinessEvents Studio.

Procedure

1. Create an XML file and save it with the name as `store.xml` at `BE_HOME/lib/ext/tpcl/contrib`.
2. Edit `store.xml` and configure it for the store and add the properties that you want to display in TIBCO BusinessEvents Studio.
For details on the structure of the `store.xml` file, see [Structure of the store.xml File](#).
For list of the supported advanced properties, see [Cache and Store Advanced Properties](#).
3. Save the `store.xml` file.
4. *(Optional)* You can bundle `store.xml` in a JAR file as well. Save the `store.xml` file at the base of the JAR file.
This helps to add multiple `store.xml` files corresponding to cache and store. The JAR name can signify the cache or store type, for example, `ignite_adv_properties.jar` or `cassandra_adv_properties.jar`.
5. Save the JAR file at `BE_HOME/lib/ext/tpcl/contrib`
6. Restart TIBCO BusinessEvents Studio.

Result

New and updated fields are displayed on TIBCO BusinessEvents Studio based on the respective cache or store selection.

Structure of the store.xml File

In TIBCO BusinessEvents Studio, based on the object management selection, the matching store provider store.xml file is picked and form-based UI is generated listing the configuration properties from store.xml.

Sample store.xml File

The following is a sample of store.xml to add advanced properties for the Apache Cassandra store.

For list of the tags that you can use, see [XML Tags of the store.xml File](#).

For a complete list of advanced properties for Apache Ignite cache and Apache Cassandra store, see [Cache and Store Advanced Properties](#).

```

<store>
  <type>Cassandra</type>
  <version>1.0</version>
  <properties>
    <property-group name="Connection" displayName="Connection">
      <property name="compressionProtocol"
displayName="Compression
Protocol" type="String" default="NONE" mask="">
        <choices>
          <choice displayed="NONE" value="NONE" />
          <choice displayed="LZ4" value="LZ4" />
          <choice displayed="SNAPPY" value="SNAPPY" />
        </choices>
      </property>
      <property name="clusterName" displayName="Cluster Name"
type="String" default="" mandatory="false" />
      <property name="query.opt.prepareOnAllHosts"
displayName="Prepare Query On All Hosts" type="Boolean" default="true"
mandatory="false" />
      <property name="pooling.opt.heartbeatInterval"
displayName="Heartbeat Interval(sec)" type="Integer" default="30"
mandatory="false" />
    </property-group>
  </properties>
</store>

```

```
</properties>
</store>
```

XML Tags of the store.xml File

The following table lists the major tags available in the store.xml file and sample values for Apache Ignite and Apache Cassandra:

The store.xml File Tags

XMLS Tags	Purpose
<store>	Identifies that the enclosed XML content is for the store.
<type>	Sets the type of the store. The values are: <ul style="list-style-type: none"> • Ignite • Cassandra
<version>	Version number of the XML file. During the startup, TIBCO BusinessEvents Studio compares the version number of the default (version 1.0) and the custom store.xml file and displays settings accordingly. <ul style="list-style-type: none"> • To only add new properties, you can keep the version number same. • To add new properties as well as override existing properties, increment the version number.
<properties>	Container tag for property groups.
<property-group>	Container group to categorize the properties. You can provide display name to the property group which is displayed on the UI as a section containing all child properties.
<security>	Container group for security-specific properties. This displays a Security Enabled check box on the UI. The properties under this container are displayed on the UI only when the Security Enabled check box is selected.
<property>	Define the properties that you want to display on the UI. For each property, you can define the appropriate attribute. To display a list of options for the user, you can insert <choices> and <choice> tags inside the <property>

XMLS Tags	Purpose
-----------	---------

tag.

The following are the key attributes for the property tag:

- `name` - A unique name for this property, internally, this is used to get property values at the runtime.
- `displayName` - The label to be shown in the CDD UI against the property.
- `type` - The property type. The following are its valid values:
 - `Boolean` - Use this to have a checkbox in the CDD UI for the boolean type properties.
 - `Integer` - Use this to have a textbox with numeric validation for non decimal numeric type properties.
 - `Double` - Use this to show a textbox with decimal number validation for decimal numeric type properties.
 - `String` - Use this to show a textbox for String type properties.
 - `File` - Use this to show a file browser in the CDD UI for properties that hold a file path.
- `default` - The default value for this property.
- `mandatory` - Use this to make the property mandatory. The valid values are:
 - `true` - to make the property mandatory
 - `false` - to not make the property
- `mask` - Set this to `true` for properties whose value must be masked such as password fields.

You can add new (supported) properties under same property group or in a new property group. If you are overriding default properties, ensure to increment the version of the XML file.

For a list of supported properties, see [Structure of the store.xml File](#).

XMLS Tags	Purpose
<p>Tip: Use only the suggested data types (the <code>type</code> attribute) for the existing and new properties. Using data types other than the suggested data types might result into unexpected errors.</p>	
<choices>	Container tag for options of the property value.
<choice>	Identifies the option of the property.

Custom Store

Use the Java API to create your own custom store according to your requirement. After you have created and implemented the custom classes follow the steps in [Creating a Custom Store](#) to add the new store to the CDD editor in TIBCO BusinessEvents Studio.

Key Classes in the Custom store API

Few of the key Java classes, interfaces, and their key components are mentioned in the following sections. For a complete list of Java classes and interfaces for the custom store, see *Java API Reference*.

To refer to the reference implementations of Redis as a persistent store by using the custom store API's, see [reference implementations on GitHub](#).

BaseStoreProvider

The `BaseStoreProvider` class acts as an entry point for the custom store implementation. Specify the fully qualified name of this class into the `class` element of `store.xml` file.

Additionally, if you have implemented the `StoreProperties` class, override the `getStoreProperties` method to return an instance of a custom implementation of the `StoreProperties` class.

StoreProperties

You can use the `StoreProperties` class for the following:

- Set the maximum table name length. The default value is -1 which signifies no limit.
- Set the maximum column name length. The default value is -1 which signifies no limit.
- Implement store-specific sanitization.

StoreDataTypeMapper

Use the `StoreDataTypeMapper` method to map store-specific data types to corresponding TIBCO BusinessEvents data types.

StoreFilterBuilder

The `StoreFilterBuilder` class converts BQL language queries to store-specific queries. You can override this class to provide store-specific behavior. Implement this class only if you want to use TIBCO BusinessEvents query support (Query Agent) in your project.

The operators and keyword `getter` methods can be overridden to specify store-specific keywords values. If a keyword is not supported, override that specific `getter` to return `NULL`. Override the following methods if any store-specific operator needs to be used. Return `NULL` if any operator is not supported in the store.

Operator	Method	Default Value
Equal	<code>getOperatorEqual</code>	=
Not Equal	<code>getOperatorNotEqual</code>	!=
Like	<code>getOperatorLike</code>	like
Greater	<code>getOperatorGreater</code>	>
GreaterOrEqual	<code>getOperatorGreaterOrEqual</code>	>=
Less Than	<code>getOperatorLessThan</code>	<
LessThanOrEqual	<code>getOperatorLessThanOrEqual</code>	<=

Operator	Method	Default Value
IN	getOperatorIN	in
OR	getOperatorOR	or
NOT	getOperatorNOT	not
WHERE	getOperatorWHERE	where

StoreRowHolder

The `StoreRowHolder` class contains write and read data information with filters. Following are some important attributes and methods:

<code>tableName</code>	Specifies table name
<code>selectList</code>	Applicable in case of data reads. Stores the column names required as output of data reads. A null value specifies that all columns are required. The null value works like a * operator in a select query.
<code>colDataMap</code>	Stores the map of column names and column data. In case of write operations, this attribute contains column data to be written. In case of read operations, this attribute contains query parameters.
<code>filtersDataMap</code>	Stores the filter information for filters like <code>where</code> and <code>group by</code> . The <code>where</code> filter should be used only when <code>StoreRowHolder#colDataMap</code> is empty or null.
<code>ttl</code>	Stores the concept time to live value.

StoreColumnData

The `StoreColumnData` class contains column data information.

Schema Generation for Custom Stores

Use the `StoreDeployment` class in the schema generation API and provide implementation of abstract methods. If you have implemented the `StoreProperties` class, override the `getStoreProperties` method to return an instance of a custom implementation of `StoreProperties` class.

Set the property `java.property.jdbcdeploy.bootstrap.keyword` file in the `be-storedeploy.tra` file at `BE_HOME/bin` for schema generation .

Creating a Custom Store

You can use the custom store API to create a custom store according to the requirement of your project.

For more information about the classes, see *Java API Reference*.

To refer to the reference implementations of Redis as a persistent store by using the custom store API's, see [reference implementations on GitHub](#).

Before you begin

Set the property `java.property.jdbcdeploy.bootstrap.keyword.file` in the `be-engine.tra` file at `BE_HOME/bin`

Procedure

1. Create an XML file and save it with the name as `store.xml`.
2. Configure the `store.xml` file for the custom store and add the properties that you want to display in TIBCO BusinessEvents Studio as follows:
 - a. Provide the connection-related properties in the `Connection` property group.
 - b. Inside the `Security` tag, provide the connection-related properties in the `Connection-Security` property group.
 - c. Inside the `class` tag, provide the class name implementation of the `BaseStoreProvider` class.
 - d. Inside the `schema-generation` tag, provide class name of implementation of the `StoreDeployment` class.

For more information, see [Structure of the store.xml File](#).

3. Create all the required Java class files by using the Java API for custom store.
4. Archive all the Java class files for the custom store along with the `store.xml` file as a JAR file. Place the `store.xml` file at the base of the JAR file.

Ensure that the JAR is an "Uber JAR" which includes all the dependencies. For more details, see the [reference implementations on GitHub](#).

5. Save this JAR file to `BE_HOME/lib/ext/tpcl/contrib`.
6. Restart TIBCO BusinessEvents Studio.
7. (Optional) If your custom store implementation has any external dependencies (that are not already present in the Uber JAR that you have created for the custom store), add their respective JAR files to the `BE_HOME/lib/ext/tpcl` folder or add their classpaths to the `be-engine.tra` file at `BE_HOME/bin`.

Note: Ensure that you do not add the dependencies that are already present in the `BE_HOME/lib` folder.

Result

New custom store is available for editing in the CDD editor in TIBCO BusinessEvents Studio.

Domain Objects Configuration

At system startup, domain object settings determine how entity objects are stored and pre-loaded from the backing store to cache.

Warning: If a backing store is already set up, and you enable any Use Backing Store settings, you must update the backing store setup. The backing store will not operate correctly unless you do so. See [Updating Existing Backing Store Schema](#).

Domain object settings let you configure various behaviors for objects generated by the inference engines and stored in a cache. Many options relate to the way objects move between cache and backing store, so that you can tune memory usage and performance as needed.

You can configure the various behaviors globally (at the default level) and you can set overrides at the object type level. (Not all object level settings, however, are overrides.)

The main options are as follows. (Other options pertain to more specific situations and all are documented in the reference tables.)

- The mode: Cache Only, Memory Only, Store Only. See Cache Modes and Project Design in *TIBCO BusinessEvents Architect's Guide* to understand the effect of the different modes.
- Whether the objects or handles or both are preloaded into the backing store at startup.
- A preload fetch size (one setting for both objects and handles).
- Whether the cache is limited or unlimited. If limited, you can specify the size of the cache. See [Configuring a Limited \(or Unlimited\) Cache](#).

At the individual object type level only, you can also configure the following:

- Whether the object is stored in the backing store or not.
- A backing store table name (used when setting up a backing store). See TIBCO BusinessEvents Administration.

The settings are applied at the object level. For example, a contained concept can have a different limited cache setting from its container concept, and could be evicted from the cache at a different time.

Configuring Preloading Options

Preloading refers to the loading of the cache with objects from the backing store, at system startup.

If preload is not enabled, objects are loaded as needed from store. This can have an impact on the performance when the object is loaded for the first time from store into cache.

At the default level, you can choose to preload or not preload two types of items separately: the objects themselves, and the handles to the objects, which are stored in a separate table called the *object table*. You can also specify the number of objects to preload (one setting for both types of items).

At the individual object level, you can override the preload setting as follows:

- Use the default setting
- Preload (True)
- Do not preload (False)

You can also specify (or override) how many objects to preload.

i **Note:** A tuning property for preloading is available:
`be.engine.cluster.recovery.threads`

Before you begin

Set up the cluster with **Object Management Mode** as Cache.

Procedure

1. In the TIBCO BusinessEvents Studio CDD editor, select the **Cluster** tab.
2. Select **Object Management > Domain Objects > Default** node and configure settings as explained in [Domain Objects Default Settings Reference](#).
3. To add object-level overrides and other object-level settings do the following:
 - a. Select **Object Management > Domain Objects > Default** node and click **Add**.
 - b. In the Entity Selection dialog, select the ontology object type or types you want to configure and click **OK**.

The first entity in the list is selected and the configuration section for the entity displays on the right.
 - c. Select the `/uri` node for each selected entity in turn and configure the settings on the right as needed. You can also edit existing override entries, and remove entries not needed (by clicking Remove). See [Domain Object Override Settings Reference](#).
4. Save the resource.

Domain Objects Default Settings Reference

The Domain Object Default settings apply to all objects except those for which you explicitly configure overrides, using the Domain Object Overrides section. The options are available based on the object management type selected.

For Cache Object Management

Domain Object Default Settings for Cache OM

Property	Description
Mode	<p>With Cache OM, you can keep memory objects in the cache or Rete network using the following cache modes.</p> <p>Memory Only</p> <p>Objects are not persisted in the cache. They are kept in the Rete network (working memory) only.</p> <p>Cache Only</p> <p>Objects are persisted in the cache. They must be loaded into working memory as needed. This is the most common choice for a cache cluster.</p> <p>See Cache Modes and Project Design in <i>TIBCO BusinessEvents Architect's Guide</i> to understand the effect of this setting.</p> <p>Default is Cache Only.</p> <div style="background-color: #f0f0f0; padding: 10px; border: 1px solid #ccc;"> <p>Note: Note If you set the mode to Memory Only, the rest of the properties in this section are not relevant and are ignored.</p> </div>
Preload Entities	<p>Specifies whether objects are loaded into the cache from the backing store on system startup (both normal startup and recovery).</p> <p>Checked</p> <p>All objects are preloaded into the cache from the backing store. Lower level settings can override this setting by excluding specified objects.</p> <p>Unchecked</p> <p>No objects are preloaded. into the cache from the backing store. Lower level settings can override this setting by including specified objects.</p> <p>Default is unchecked.</p>
Preload Handles	<p>Specifies whether object handles are loaded into the ObjectTable cache. The ObjectTable cache holds references (handles) to the objects themselves.</p> <p>Checked</p>

Property	Description
	<p>All object handles are preloaded. Lower level settings can override this setting by excluding handles for specified objects.</p> <p>Unchecked</p> <p>No object handles are preloaded into the cache from the backing store. Lower level settings can override this setting by including handles for specified objects.</p> <p>Default is unchecked.</p>
<p>Preload Fetch Size</p>	<p>If Preload Entities or Preload Handles or both are checked, this setting specifies the number of entity objects or handles (or both) to preload for each entity type whose objects or handles (or both) are configured to be preloaded.</p> <p>This setting applies to both objects and handles and cannot be set differently for each.</p> <p>Objects and handles are fetched in a non-deterministic manner.</p> <p>This setting can be overridden at the entity level.</p> <p>Set to 0 to preload all. Set to a number to load that number of objects or handles (or both).</p> <p>Default is 0.</p> <p>Note: This setting is ignored unless Preload Entities or Preload Handles or both are checked.</p>
<p>Check for Version</p>	<p>This field applies to concepts that use cache-only mode.</p> <p>An inference agent uses its L1 cache, a local cache of limited size, to improve access time to the concepts stored in the cluster cache. When an agent finds a concept instance in this local cache, the Check for Version setting determines whether the agent will use the instance directly, or instead check in the cluster cache for more recent version.</p> <p>If Checked</p> <p>(default value) The agent checks in the cluster cache for a more recent version. If a more recent version exists, it will be used, and will replace the</p>

Property	Description
	<p>one found in the local cache.</p> <p>If Not Checked</p> <p>The agent uses the instance found locally.</p> <p>When content-aware load balancing is used, the local instance can be used without checking for version, improving performance.</p> <p>Default is checked.</p>
Evict from Cache on Update	<p>Used only if the <code>Agent.AgentClassName.cacheTxn.updateCache</code> property is set to false (see CDD Agent Classes Tab Properties Reference).</p> <p>If selected then whenever a rule action changes the value of any of an entity's properties or inserts a new entity, the entity instance is evicted from the cache (updates are saved in the backing store).</p> <p>Use as needed to improve performance and cache memory management. For example, if an entity is not accessed frequently, it may save memory in the cache if the entity is evicted from cache after it is updated.</p>
Is Cache Limited	<p>If selected, the cache size is limited.</p> <p>Limited cache requires use of a backing store. See Configuring a Limited (or Unlimited) Cache.</p> <p>The size of the entity cache and the size of the object table cache are set in the Object Management section of the Cluster tab.</p> <p>If not checked, the cache size is unlimited.</p> <p>You can override this default setting in entity overrides.</p> <p>Default is unchecked.</p>
Concept TTL	<p>Time-to-live (in seconds) for the concept. After the time-to-live is expired, the concept expires within acceptable limits of the timeout.</p> <p>The default value is -1, which means concept does not expire, and must be explicitly consumed. If you do not need to write the concept to cache, set this</p>

Property	Description
	<p>field to 0.</p> <p>Following are some constraints for using the Concept TTL field:</p> <ul style="list-style-type: none"> • Containment relationship: Ensure that parent and child concepts expire together or that the time-to-live for the parent is less than time-to-live for the child concept. Thus, the application never references the child once the parent has expired. • Reference Relationships: Do not set this field for concepts that reference other concepts, or for concepts that are referenced in other concepts. <p>Note: After the time-to-live expires, the concept is removed from the object table after a specified delay interval. This delay helps reduce object table load. You can configure this interval using the <code>objectTable.eviction.delay.interval</code> CDD property. Thus,</p> <p><i>Actual eviction time from object table = TTL + objectTable.eviction.delay.interval</i></p> <p>The default value is 60 seconds.</p>

For Store Object Management

Domain Object Default Settings for Store OM

Property	Description
Mode	<p>With Store OM, you can keep memory objects in the store or Rete network using the following modes.</p> <p>Memory Only</p> <p>Objects are not persisted in the store. They are kept in the Rete network (working memory) only.</p> <p>Store Only</p> <p>Objects are persisted in the store. They must be loaded into working memory as needed. This is the most common choice for a store OM type cluster.</p>

Property	Description
	<p>See Cache Modes and Project Design in <i>TIBCO BusinessEvents Architect's Guide</i> to understand the effect of this setting.</p> <p>Default is Store Only.</p> <p>Note: Note If you set the mode to Memory Only, the rest of the properties in this section are not relevant and are ignored.</p>
Concept TTL	<p>Time-to-live (in seconds) for the concept. After the time-to-live is expired, the concept expires within acceptable limits of the timeout.</p> <p>The default value is -1, which means concept does not expire, and must be explicitly consumed. If you do not need to write the concept to store, set this field to 0.</p> <p>Following are some constraints for using the Concept TTL field:</p> <ul style="list-style-type: none"> • Containment relationship: Ensure that parent and child concepts expire together or that the time-to-live for the parent is less than time-to-live for the child concept. Thus, the application never references the child once the parent has expired. • Reference Relationships: Do not set this field for concepts that reference other concepts, or for concepts that are referenced in other concepts. <p>Note: After the time-to-live expires, the concept is removed from the object table after a specified delay interval. This delay helps reduce object table load. You can configure this interval using the <code>objectTable.eviction.delay.interval</code> CDD property. Thus,</p> $\text{Actual eviction time from object table} = \text{TTL} + \text{objectTable.eviction.delay.interval}$ <p>The default value is 60 seconds.</p>

Domain Object Override Settings Reference

You can override some of the default domain object settings for each ontology object.

For details on default settings, see [Domain Objects Default Settings Reference](#).

CDD Cluster Tab Domain Object Override Settings

Property	Notes
Entity URI	Specifies the project path to the entity for which overrides are being set. Defaults to the selected entity's URI. For example: /Concepts/MyConcept.
Mode	<p>Overrides the Default level setting for this object type.</p> <p>Memory Only Mode</p> <p>If you set the mode for an entity to Memory Only, the rest of the properties in this section are not relevant and are ignored. Backing store is disabled for entities that use Memory Only mode.</p> <p>Warning: Caution If you change from Memory Only mode to a cache mode after the backing store has been set up, you must update the backing store schema. See Updating Existing Backing Store Schema.</p>
Preload Entities	<p>Specifies whether objects of the specified type are loaded into the cache from the backing store on system startup (both normal startup and recovery).</p> <p>Overrides the Preload Entities setting at the Default level.</p> <p>default</p> <p>Use the Preload Entities setting specified at the default level.</p> <p>true</p> <p>Objects of the specified type are preloaded into the cache from the backing store. If the default level setting is not to preload entities, you can use this override to preload selected entities.</p> <p>false</p> <p>No objects of the specified type are preloaded into the cache from the backing store. If the default level setting is</p>

Property	Notes
	<p>to preload entities, you can use this override to not preload selected entities.</p> <p>Default is default.</p>
Preload Handles	<p>Specifies whether object handles for the specified type are loaded into the cache from the backing store on system startup (both normal startup and recovery).</p> <p>Overrides the Preload Handles setting at the Default level.</p> <p>default</p> <p>Use the Preload Handles setting specified at the default level.</p> <p>true</p> <p>Handles for the specified type are preloaded into the cache from the backing store. If the default level setting is not to preload handles, you can use this override to preload selected entities' handles.</p> <p>false</p> <p>No handles for the specified type are preloaded into the cache from the backing store. If the default level setting is to preload handles, you can use this override to prevent preloading the selected entities' handles.</p> <p>Default is default.</p>
Preload Fetch Size	<p>Overrides the Preload Fetch Size setting in the Default settings.</p>
Check for Version	<p>Overrides the value of the same-named setting in the Default settings.</p>
Evict from Cache on Update	<p>Overrides the value of the same-named setting in the Default settings.</p>

Property	Notes
Is Cache Limited	Overrides the value of the same-named setting in the Default settings.
Concept TTL	<i>(Concepts only)</i> Overrides the value of the same-named setting in the Default settings.

Backing Store Section

Has Backing Store Used only if the Store is selected as the **Persistence Option**. To exclude an entity from the backing store, clear the **Has Backing Store** checkbox.

Warning: Caution If you enable this override setting after the backing store has been set up, you must update the backing store schema. See [Updating Existing Backing Store Schema](#) .

Concepts Related by Containment or Inheritance

All concepts related by containment or inheritance must either be included in the backing store or excluded from the backing store. That is, they must share the same value for the Has Backing Store setting.

By default, the checkbox is selected.

Table Name	Specifies a table name to be used in the backing store. Typically used if the entity name is long. For details on ontology identifiers that exceed the DBMS maximum column length, see <i>TIBCO BusinessEvents Developer's Guide</i> .
------------	--

Properties Metadata Section

Property	<i>(Read-only)</i> Displays the property name.
----------	--

Present in Key	Restriction: Available only for concepts and when key-based data lookup strategy is enabled. For details, see <i>TIBCO BusinessEvents Administration Guide</i> .
----------------	---

Property	Notes
	Select the check box if the property is used as the primary key for data lookup in store.
Present in Index	Select the check box if the property is used in the index.
Encrypted	<p>Specifies whether the property should be encrypted. The values are:</p> <ul style="list-style-type: none"> • true • false (default) <div style="background-color: #f0f0f0; padding: 10px; margin-top: 10px;"> <p>Note:</p> <ul style="list-style-type: none"> • For field level encryption to work, cluster level "Security" must be enabled and policy file must have 'data_encryption=true' set in it. • Fields that are indexed cannot be selected for encryption. • Fields that are used in query filters should not be encrypted. </div>
Max Length	Used with backing store to specify the length of string properties that exceed 255 characters (that is the actual contents stored in the column is more than 255 characters). Specifies the expected maximum length for the property, see <i>TIBCO BusinessEvents Developer's Guide</i>
Reverse References	<p>This setting is for use only with ConceptReference type concept properties.</p> <p>With a backing store, database updates related to a referring concept in a referenced concept can cause decreased performance. This happens when there are very many reverse references in a shared instance (referenced by many other instances).</p> <p>To address this issue, set the value to <code>false</code> for ConceptReference type properties.</p>

Property	Notes
	<p>If you set the value to <code>false</code>, you must explicitly remove <code>ConceptReference</code> properties for deleted referenced concepts in the referring concept in your code.</p> <p>For example, if <code>employee</code> is a <code>ConceptReference</code> type property in a concept <code>acme</code>, and <code>smith</code> is an instance of a concept type <code>employee</code>, then you would set <code>Reverse References</code> to <code>true</code> for the <code>employee</code> <code>ConceptReference</code> property, and you would add something like this to rules:</p> <pre data-bbox="646 667 1114 730">acme.employee = null; Instance.deleteInstance(smith);</pre> <p>Or, for array properties:</p> <pre data-bbox="646 873 1333 968">Instance.PropertyArray.removeConceptReference (acme.employee, smith); Instance.deleteInstance(smith);</pre> <p>Default is <code>true</code>.</p>

Composite Indexes Section

The table lists the composite indexes for the entity. Composite indexes are based on multiple columns (entity properties). You can add, delete, and edit a composite index from the list.

Click the **Add** icon () to create a composite index. In the Create Composite Index window, select the properties that you want to include in the composite index and click **OK**. A new composite index (with an autogenerated name) is displayed on the composite indexes list.

Index Name	Displays the name of the composite index.
	<p>You can perform the following actions on the selected composite index:</p> <ul style="list-style-type: none"> Edit the composite index - Select the index row and click the Edit () icon to edit the composite index. You can either add a property or remove a property from the index.

Property	Notes
	<ul style="list-style-type: none"> • Delete the composite index - Select the index row and click the Delete () icon to delete the composite index.
Properties	Displays the properties that are included in the composite index.

Application Metrics Configurations

You can add the following metric configurations for your project:

- TIBCO LiveView. For more information, see [Configuring TIBCO LiveView as a Metric Store](#).
- InfluxDB. For more information, see [Configuring InfluxDB as a Metrics Store](#).

Integrating TIBCO BusinessEvents with InfluxDB and Grafana

Integrating your TIBCO BusinessEvents application with InfluxDB and Grafana is a great open-source solution to your time-series database and real-time visualization requirements.

You can configure InfluxDB as the metrics store for your application and connect it to a Grafana server for creating visualizations and monitoring.

Before you begin

- You must have an existing Grafana and InfluxDB setup in working condition.
- Make a copy of the sample dashboard configuration file `FraudDetectionVisualizations.json` at `BE_HOME/examples/metrics/FraudDetectionInfluxDB`, save it to the project, and edit it as per your requirement.

Procedure

1. Configure the CDD file for the TIBCO BusinessEvents application that you want to integrate with InfluxDB. For more information, see [Configuring InfluxDB as a Metrics Store](#).
2. Start the InfluxDB and Grafana servers for your respective operating system. For more information, see the [InfluxDB documentation](#) and [Grafana documentation](#).
3. Setup InfluxDB Server to create organization and bucket for your application.
4. Add the InfluxDB database as the data source on the Grafana server and add values for the following fields according to your TIBCO BusinessEvents application:

Field	Description
Name	Give a name to the data source that you are adding.
Query Language	Use Flux as query language.
Connection	
URL	Add the URL of the InfluxDB server associated with your project.
Organization	Add the name of the InfluxDB organization associated with your project.
Token	Add a token to be used to access data from InfluxDB server.
Default Bucket	Add the name of the bucket associated with your project.

What to do next

Create a Grafana dashboard by importing the sample dashboard and start the TIBCO BusinessEvents engine for your application.

Configuring InfluxDB as a Metrics Store

To integrate your TIBCO BusinessEvents application with InfluxDB, you can configure InfluxDB as the metrics store. You can use the steps below to configure the InfluxDB metrics store through the CDD file:

To know more about InfluxDB and Grafana integration, see [Integrating TIBCO BusinessEvents with InfluxDB and Grafana](#).

Procedure

1. In TIBCO BusinessEvents Studio, open the project CDD file for editing.
2. On the **Cluster** tab, under **Application Metrics**, select **Metrics Store**.
3. In the Configuration window, provide the values for the following configurations:

Field	Description
Store Provider	Select InfluxDB .
InfluxDB URL	Specify URL of the InfluxDB server.
Organization	Specify organization of the InfluxDB database.
Bucket	Specify bucket to use from the organization.
Auth Scheme	<p>Select authentication scheme to use.</p> <ul style="list-style-type: none"> • TOKEN: Token is used to authenticate. • SESSION: A user session is created with the provided username and password. Use this to authenticate. Specify a username and password with write permission to the organization. <p>The default value is TOKEN.</p>
Token	Used when Auth Scheme is TOKEN . Specify a token with write permission to the organization.
Username	Used when Auth Scheme is SESSION . Specify a user name with write permission to the organization.
Password	Used when Auth Scheme is SESSION . Specify the password for the Username specified.
Connect Timeout	Specify socket timeout in milliseconds.

Field	Description
	Default value: 10000
Write Timeout	Specify write timeout in milliseconds Default value: 10000
Write Precision	Specify the write precision for the batch. Default value: NANOSECONDS
Log Level	Specify log level for the InfluxDB client library.

4. (Optional) To enable secure authentication, select the **Security Enabled** check box and fill values for the following fields:

Field	Description
Trusted Certificates Location	While using SSL authentication, provide the path to the base folder containing the certificate files.
Trust Store Password	Specify a password for the trust store.

Configuring TIBCO LiveView as a Metric Store

To configure TIBCO LiveView as a metric store, configure the inference agent, TIBCO LiveView server, and entities which you want to publish to the TIBCO LiveView Web dashboard.

By using the inference agent you can connect the TIBCO BusinessEvents project to the TIBCO LiveView server.

The inference agent is added to a processing unit similar to how other agents are added to the processing unit.

Procedure

1. In the TIBCO BusinessEvents Studio, open the project CDD file for editing.

2. Add the Inference agent class. For details, see [Adding an Agent Class](#).
3. On the **Cluster** tab, select **Application Metrics** and configure the following metrics:

Configuration	Description
Queue Size	Specify the size of the queue to limit the amount of data you want to accept while publishing to the TIBCO LiveView. The Queue Size and Thread Count fields are used for scaling purposes depending on the data size and load.
Thread Count	Specify the number of threads for starting publishing the data to the TIBCO LiveView. You need multiple threads to publish data to TIBCO LiveView concurrently.
Max Retries	Specifies the maximum number of retry attempts for connecting to the TIBCO LiveView server.
Retry Wait Time	Specifies the time interval before retrying to connect to the TIBCO LiveView server.
Properties	Add properties and specify the values as required.

4. On the **Cluster** tab, under **Application Metrics**, select **Metrics Store** and provide values for the following configurations.

Configuration	Description
Store Provider	Select LiveDataMart .
LDM Url	Specify URL of the TIBCO LiveView server.
User Name	User name for the TIBCO LiveView server.
Password	Password for the User Name .

Configuration	Description
Initial Size	Specify the initial size of the connection pool.
Max Size	Specify the maximum size of the connection pool.

- Specify entities which you want to publish to TIBCO LiveView server. You can also specify a filter to select only those instances which qualifies the filter.

For more information on adding a new filter and its configurations, see [Adding Entity Configurations for Metric Stores](#).

- Save the project.

Adding Entity Configurations for Metric Stores

You can use TIBCO BusinessEvents Studio to specify entities that you want to publish to the TIBCO LiveView Web dashboard. You can specify a filter to select only those instances which qualify the filter. Also, for the TIBCO LiveView integration you can specify a trimming rule to trim the LiveView table based on the rule.

Procedure

- In the BusinessEvents Studio, open the project CDD file for editing and open the **Cluster** tab.
- From the **Application Metrics** list, select **Entity Configurations**, and click **Add** to add an entity configuration.
- Specify the value for the following fields for the new entity and save the agent.

Field	Description
Entity Uri	Browse and select the supported entity that you want to send to the publisher based on your filter. The supported entities are concepts, events, and scorecards.
Entity Filter	Specify a query to filter out the entity based on your requirement. For example, the following values specifies to send the Account

Field	Description
	<p>concept to the publisher only when Balance is greater than 10000.</p> <ul style="list-style-type: none"> • Entity Uri - /Concepts/Account • Entity Filter - Balance > 10000 <p>If this field is empty, then all instances of the entity are pushed to the LiveView server.</p>
Tag Entity Id	<p>(Only applicable for InfluxDB as a metric store) When enabled entity id is tagged with each measurement.</p> <p>Default value: <i>selected</i></p>
Trimming TimeStamp Field	<p>(Only applicable for TIBCO LiveView as a metric store) Specify name for an optional timestamp field for your entity.</p> <p>If your entity does not have a timestamp field to write the trimming rule, you can use this field to create a new timestamp field for the entity. This field is part of the LiveView table after generating the LiveView configuration file.</p>
Trimming Rule	<p>(Only applicable for TIBCO LiveView as a metric store) Specify a rule to omit the entity data from the LiveView table that matches the trimming rule. The rule can use any field within the entity specified in the Entity Uri field. If required, you can also use Trimming TimeStamp Field for creating rules.</p> <p>Example</p> <pre>OrdStatus=='BAD' when ArrivalTime between epoch() and now()-seconds(6)</pre> <p>where,</p> <ul style="list-style-type: none"> • OrdStatus is a property of a concept named Account . • ArrivalTime is a property defined in the Trimming TimeStamp Field field.

Custom Application Metrics Store

Use the Java API to create your own custom metrics store according to your requirement. When implementing a custom metrics store, you can extend custom metrics classes and override methods that TIBCO BusinessEvents invokes at startup and during run time. After you have created and implemented the custom classes, follow the steps in [Creating a Custom Application Metrics Store](#) to add the new application store to the CDD editor in TIBCO BusinessEvents Studio.

Key Classes in the Custom Application Metrics Store API

Few of the key Java classes, interfaces and their key components are mentioned in the following sections. For a complete list of Java classes and interfaces for the custom metrics store, see *Java API Reference*.

To refer to the reference implementations of Elasticsearch as a metric store by using the custom metrics store API's, see [reference implementations on GitHub](#).

MetricsStoreProvider

The `MetricsStoreProvider` interface acts as an entry point for the custom metrics store implementation. The custom metrics store needs to implement this interface. Provide the implementation of all the methods in the interface. Specify the fully qualified name for the implementing class parameters of `metrics-store.xml`.

MetricsRecordBuilder

The class implementing `MetricsStoreProvider` uses `MetricsRecordBuilder` to create and build `MetricRecord` instances for each entity in a RTC change list that is configured to publish to a target metric store.

MetricRecord

`MetricRecord` holds a store-specific metric type and an operation type. The store-specific implementation of `MetricsStoreProvider` builds an instance of `MetricRecord` using `MetricRecordBuilder` and publishes it to the target store.

Creating a Custom Application Metrics Store

You can use the custom store API to create a custom metrics store according to the requirement of your project.

For more information about the classes, see *Java API Reference*.

To refer to the reference implementations of Elasticsearch as a metric store by using the custom metrics store API's, see [reference implementations on GitHub](#).

Procedure

1. Create an XML file and save it with the following name: `metrics-store.xml`
2. Edit `metrics-store.xml` and configure it for your custom metrics store. Add the properties that you want to display in TIBCO BusinessEvents Studio. For more information, see [Structure of the metrics-store.xml File](#).
3. Create all the required Java class files by using the Java API for custom metrics store.
4. Archive all the Java class files for the custom metrics store along with the `metrics-store.xml` file as a JAR file.
5. Save this JAR file to `BE_HOME/lib/ext/tpcl/contrib`
6. Restart TIBCO BusinessEvents Studio.

Result

New custom metrics store is available for editing in the CDD editor in TIBCO BusinessEvents Studio.

Structure of the metrics-store.xml File

In TIBCO BusinessEvents Studio, based on the object management selection, the matching store provider `metrics-store.xml` file is picked and a form-based UI is generated listing the configuration properties from `metrics-store.xml`

Sample metrics-store.xml File

The following is a sample of `metrics-store.xml` to add InfluxDB as a metrics store.

```

<?xml version="1.0" encoding="UTF-8"?>
<metrics-store>
  <type>InfluxDB</type>
  <label>InfluxDB</label>

<class>com.tibco.cep.metrics.influxdb.InfluxDBMetricsStoreProvider</class>
  <description>InfluxDB is a open source time series
  database.</description>
  <version>1.0.0</version>
  <!--The input required by the metrics store provider e.g connection
  details, ssl config etc.-->
  <properties>
    <property name="influx.url" displayName="InfluxDB URL"
    type="String" default="http://localhost:8086" mandatory="true"/>
    <property name="influx.org" displayName="Organization"
    type="String" default="" mandatory="true"/>
    <property name="influx.bucket" displayName="Bucket"
    type="String" default="" mandatory="true"/>
    <property name="influx.authScheme" displayName="Authentication
    Scheme" type="String" default="TOKEN">
      <choices>
        <choice displayed="TOKEN" value="TOKEN" />
        <choice displayed="SESSION" value="SESSION" />
      </choices>
    </property>
    <property name="influx.token" displayName="Token" type="String"
    default="" mask="true"/>
    <property name="influx.username" displayName="User Name"
    type="String" default="" mask="false"/>
    <property name="influx.password" displayName="Password"
    type="String" default="" mask="true"/>
    <property name="influx.connectTimeout" displayName="Connect
    Timeout" type="Integer" default="10000"/>
    <property name="influx.writeTimeout" displayName="Write Timeout"
    type="Integer" default="10000"/> < security>
      <property name="influx.trustStoreLocation"
    displayName="Trusted Certificates
    Location" type="File" directory="true" default="" mask=""
    mandatory="true"/>
      <property name="influx.trustStorePwd"
    displayName="Trust Store Password"
    type="String" default="" mask="true" mandatory="false"/>
    </security>
  </properties>
  <!--The input required for the entity-set, these properties will
  apply to all entities-->

```

```

    <entity-set>
      <!--The input required for each entity-->
      <entity>
        <property name="influx.tagEntityId" displayName="Tag Entity
Id" type="Boolean" default="true"/>
      </entity>
    </entity-set>
  </metrics-store>

```

XML Tags of the `metric-store.xml` File

The following table lists the major tags available in the `metrics-store.xml` file and sample values for InfluxDB:

The store.xml File Tags

XML Tags	Description
<code><metrics-store></code>	Identifies that the enclosed XML content is for a metrics-store.
<code><type></code>	Sets the type of the metrics store and is used to register and load metrics store.
<code><label></code>	Displays the label for the metrics store type
<code><class></code>	Fully qualified class implementing the <code>MetricsStoreProvider</code> interface.
<code><description></code>	A short description of the metrics store.
<code><version></code>	Version number of the XML file. During the startup, TIBCO BusinessEvents Studio compares the version number of the default (version 1.0) and the custom <code>metrics-store.xml</code> file and displays settings accordingly.
<code><properties></code>	Container tag for property tags.
<code><property></code>	Define the properties that you want to display on the UI. For each property you can define the appropriate attributes such as <code>displayName</code> , <code>type</code> , and <code>default</code> . To display a list of options for the user, you can insert <code><choices></code> and <code><choice></code> tags inside the <code><property></code> tag.

XML Tags	Description
<p>Tip: Use only the suggested data types (the type attribute) for the existing and new properties. Using data types other than the suggested data types might result in unexpected errors.</p>	
<security>	<p>Container group for security-specific properties. This displays a Security Enabled check box on the UI. The properties under this container are displayed on the UI only when the Security Enabled check box is selected.</p>
<entity-set>	<p>Container tag for options of the entity tag.</p>
<entity>	<p>The entity tag can further have multiple property tags to define entity specific properties.</p>
choices	<p>Container tag for options of the property values.</p>
choice	<p>Identifies the option of the property.</p>

Collections, Agent Classes, and Processing Units

You can perform advanced configurations for destinations on the Agent Classes tab. (Destinations that are added to agent classes individually can be configured on the Agent Classes tab.)

Collections

On the Collections tab, you can (optionally) group rules, rule functions, and destinations into collections so that they can be easily assigned to agent classes (and processing units in the case of log configurations).

See [Configuring Collections of Rules, Rule Functions, and Destinations](#).

Agent Classes

Agent classes define the different sorts of agents you can deploy. Various agent types are available depending on the object management (OM) type and on the add-on products used. Each agent type is configured differently.

i **Note:** See [Using Properties at Different Levels](#) to understand the effect of using agent class properties at the cluster level and at the processing unit level to widen the scope of the property.

Configuring Agents with Collections and Individual Resources

Different agent types use different types of resources.

In the Agent Classes node (on the left side of the CDD editor) you see categories of collections. Here, you add collections you defined earlier, as needed to configure the agent class.

Rules

(Inference agent classes only.) It can be convenient to organize rules into collections for use in different inference agent classes. Select rule collections and individual rules as needed to define what rules will execute on inference agents of such classes at runtime.

Input Destinations

Different agents listen for messages arriving at different destinations. When you select a destination for use in a collection or an individual agent, you add deploy time

configuration settings, to create a *destination configuration*. For example, you define an event preprocessor and a threading model to use. Each destination configuration is assigned a unique ID.

In the configurations for Input Destinations under **Collections**, you can optionally specify this rule function under **Thread Affinity Rule Function**.

i Note: This is only available for **Shared Queue** and **Destination Queue** threading configurations. When specified, the return value from the rule function is used to pick up the thread to which the message will be dispatched. The rule function is called with the event as the parameter, and is expected to return a `not null` value. Events that return the same value, will always be assigned to the same thread.

It is required that the rule function handles its exceptions and does null checks and returns `non-null` values. Failure to do so will cause the message allocation to a thread to fail also. In other words, the message will fail to propagate.

The rule function should be lightweight and should only perform read-only operations on the event or its payload.

i Note: It is only a convenience mechanism to identify, compute and return the relationship key. It should not perform the wider range of operations that are allowed in rule functions used elsewhere such as in pre-processors or in rules, such as `load`, `create`, `update`, `delete` objects, `acquire` locks and so on. Doing so may cause unknown behavior.

Startup Functions and Shutdown Functions

Select function collections and individual functions as needed, to define which functions execute at engine startup and shutdown respectively.

**Tip:****How Startup Rule Functions and Shutdown Rule Functions are Executed**

- The order of the functions (including the order of functions within collections) is the order in which they execute at runtime.
- Put startup rule functions (for use at start up) into different collections from shutdown rule functions (those used at shut down) so you can select them appropriately on the agent classes tab.

Log Configurations

Also on the Collections tab, you can add different log configurations. These are used when you configure processing units.

See [Log Configurations](#).

Configuring Collections of Rules, Rule Functions, and Destinations

The purpose of configuring collections of rules, rule functions, and destinations is to make it simpler to configure agent classes. When you configure an agent, you can add collections of resources or individual resources or both. Two collections are predefined: an all-rules collection and an all-functions collection.

The procedure is in general the same for rules, rule functions, and destinations, so in these instructions, the word *item* is used to refer to any rule or rule function or destination.

A collection can have references to items (rules, rule functions, or destinations), and also references to other collections of the same type. References are identified in the groups tree by a reference symbol () . This mechanism enables you to reuse collections for more efficient configuration.

For the log configurations procedure, see [Configuring Log Configurations](#)

Procedure

1. On the Collections tab do any of the following:
 - To add a new collection, select the parent for the collection type, Rules,

Destinations, Functions, or Log Configurations as needed, and click **Add**.

- In the Item Collection field that appears on the right, enter a name for the group and click **Add** again.

Ensure that the collection name is unique across different collections in the CDD. For example, Rule collections and Destination collections in the CDD cannot have the same name.

- To add *items* and *item* group references to a collection, select the item collection and then click **Add**.

You see the Select Items dialog box.

2. In the Select *Items* dialog box do any of the following:

- To add *items*, in the **Items** tree click the check boxes of *items* you want to add to the group you are defining.
- To add collection references, in the **Collection References** tree click the check boxes of collections you want to add (by reference) to the collection you are defining.

When you select a collection on the left, you see details on the right: For example, the path to item you selected, and the names of collections you selected.

3. For function collections only, reorder the functions as needed, so that they execute in the correct order at runtime (that is, at startup or shutdown). Highlight a rule function in the tree on the left, and then click Move Up or Move Down as needed.
4. For destination collections only, configure each destination in turn. Select the destination on the left and complete the settings on the right to define characteristics such as the threading model to use, and the event preprocessor. See [CDD Collections Tab Input Destination Settings Reference](#) for information about each setting.
5. Save the CDD.

Updating Collections

You can update the already configured collections in several ways.

Procedure

1. To remove an item in a collection or the collection itself, select the item or the group

on the left and click **Remove**.

2. To reorder rule functions in a function collection, select a rule function in the tree on the left, then click **Move Up** or **Move Down**. This is important for startup and shutdown rule functions. Ensure that you put startup and shutdown rule functions into appropriate separate collections.
3. You can change the URI (project path) of project resources to match their actual locations. To change the URI of an item, select the item on the left and edit the URI on the right.

CDD Collections Tab Input Destination Settings Reference

These agent-specific destination configuration settings are also available from the Agent Classes Tab. Collections enable you to configure once and use in multiple agents.

CDD Collections Tab Input Destination Settings

Property	Notes
Input Destination ID	<p>Uniquely identifies this destination configuration at runtime. Edit as needed to ensure that each destination in the cluster has a unique deployment name.</p> <p>Default value is destination name.</p>
URI	Project path to the destination (that is path to the destination in the design-time project).
Preprocessor	Specifying an event preprocessor for a destination is optional.
	<p>Tip</p> <p>If you specify a preprocessor, you generally also specify worker thread settings, because event preprocessors are multithreaded (unless Caller's Thread threading model is used, which is single-threaded).</p> <p>Select the rule function that has been configured as this destination's event preprocessor.</p> <p>Event preprocessors are rule functions with one argument of type simple event.</p>

Property	Notes
Threading Model	<p>If you specified a preprocessor, also specify thread settings. Select one model:</p> <p>Shared Queue</p> <p>Uses the TIBCO BusinessEvents system-wide shared queue and threads. For queue size and number of threads settings, see CDD Agent Classes Tab Settings Reference.</p> <p>Caller's Thread</p> <p>Uses the thread (and queue size) provided by the channel resource client. There is one thread per destination.</p> <p>Note</p> <p>If it is important to ensure that acknowledgements are sent in the expected order with Caller's Thread threading model, do not use the parallel operations option. See <code>Agent.agentClassName.enableParallelOps</code> in CDD Agent Classes Tab Properties Reference.</p> <p>Destination Queue</p> <p>TIBCO BusinessEvents creates a dedicated thread pool and set of worker threads in each destination. See Thread Count and Queue Size below.</p> <p>For more information on threading models see Threading Models and Tuning in <i>TIBCO BusinessEvents Architect's Guide</i>.</p>
Thread Count	If you specified Destination Queue in the Threading Model setting, specify the number of threads for this destination here.
Queue Size	If you specified Destination Queue in the Threading Model setting, specify the queue size for this destination here.

Agent Classes (All OM Types)

Agent class types are as follows:

Cache Agent

Used only with Cache OM. Cache agents handle distributed cache object storage. A processing unit can contain only one cache agent.

Inference Agent

Used with all OM types. For inference agent classes, you distribute a project's resources among the agent classes to define the specific work each agent will do. In Memory OM uses only inference agents, and each agent operates independently. With Cache OM or Store OM, the agents share the data (as explained in *TIBCO BusinessEvents Architect's Guide*).

Query Agent

Query agents use an SQL-like query language. You can query data that is in the cache or store. You can also query data arriving in events, known as event stream processing or ESP.

For details, see *TIBCO BusinessEvents Event Stream Processing Query Developer's Guide*.

Process Agent

Used only with Cache OM and available only if TIBCO BusinessEvents Process Orchestration add-on is used.

Adding an Agent Class

You can begin by configuring classes provided by the wizard. You can rename the classes as desired. Then add more classes as needed.

Procedure

1. In the TIBCO BusinessEvents Studio, open the CDD file in the CDD editor.
2. Select the Agent Classes tab and click **Add Agent**.
3. In the New Agent Class dialog box, enter an Agent Class Name and select an Agent Class Type. from the list (see section introduction). Valid types for your project depend on object management type, and whether you use any TIBCO BusinessEvents add-on products. Click **OK**.
4. The new agent class name appears on the left. Select the agent class name. Appropriate settings for that agent type appear in the Configuration section.

- Complete the settings as explained in [CDD Agent Classes Tab Settings Reference](#)
 - Add any properties as needed. The available properties are explained in [CDD Agent Classes Tab Properties Reference](#).
5. For inference, dashboard, and query agent class types, add the resources you want to use. In the agent class tree on the left, click each type of resource collection in turn and configure as explained next.

(In the instructions below, the word *item* stands in for destination, function, and rule depending on the collection category.)

- Highlight a category of collections (for example Input Destination Collections).
 - Click **Add**. You see the Select *items* dialog box.
 - In the upper section of the dialog box, select individual project *item* resources, as desired.
 - In the lower section of the dialog box (the Reference Groups section), select *item* collections you defined earlier, as desired.
 - Click **OK**. A list of *item* IDs appears in the box on the right.
6. If you added any individual destinations to the Input Destinations Collections category, highlight their name on the left and configure their settings on the right. See [CDD Collections Tab Input Destination Settings Reference](#) for details.

(Destinations within input destination collections are configured at the Collections tab.)

7. Do any of the following as needed:
- Click a collection category on the left to see a list of collections and *items* you selected from that category on the right.
 - Expand a category on the left and click a collection reference within it. You see a list of its item IDs and paths, and any collection references within that collection, on the right.
 - Edit the project paths for individual items you add here. You would do this only if the project location of that item changed.

8. Save the CDD.

CDD Agent Classes Tab Settings Reference

The following tables explain settings used with inference agents, and query agents.

CDD Agent Classes Tab Inference Agent and Query Agent Settings

Setting	Notes
Inference Agent and Query Agent Settings	
Max Size (Local Cache)	<p>Specifies the maximum number of objects (entities) in each agent's L1Cache (inference agent) or local cache (query agent). The L1 cache is a local cache used by the inference agent for local access to recently used objects. It is used to optimize access to objects.</p> <p>The query local cache is used in a way similar to the inference agent L1Cache. The query agent's local cache stores cache data locally for efficient reuse. The local cache listens to and synchronizes the locally stored entity instances with those in the main cache, so that the local cache stays up-to-date.</p> <p>When the threshold is reached, oldest entities are removed first.</p> <p>Default is 1024 (unit is objects).</p>
Eviction Time (Local Cache)	<p>Specifies an age limit on the cached entities in seconds. After this period, they are removed from the local cache.</p> <p>Note</p> <p>Age resets each time an entity is accessed by a query engine.</p> <p>Default is 900.</p>
Queue Size (Shared Queue)	<p>Used for destinations whose threading model is Shared Queue (see Threading Model in CDD Collections Tab Input Destination Settings Reference).</p> <p>Specifies the queue size for the processing unit-wide shared queue.</p> <p>Note</p> <p>In this release, set the same value for all agents configured to deploy in the same processing unit.</p> <p>You can also use global variables as values for this setting.</p> <p>If set to 0 (zero), the queue size is unlimited.</p> <p>Default is 1024.</p>

Setting	Notes
Thread Count (Shared Queue)	<p>Used for destinations whose threading model is Shared Queue (see Threading Model in CDD Collections Tab Input Destination Settings Reference).</p> <p>Specifies the number of processing unit-wide shared threads.</p> <p>Note</p> <p>In this release, set the same value for all agents configured to deploy in the same processing unit.</p> <p>You can also use global variables as values for this setting.</p> <p>As a guideline, set the value to the number of processors available to the JVM.</p> <p>Default value is 10.</p>
Max Active	<p>Specifies the maximum number of active agents of this class. This value is used for fault tolerance. Deployed agents that are acting as standby can take over from active instances that fail. In many cases, there is no need to keep standby instances.</p> <p>A value of 0 indicates an unlimited number of active instances.</p> <p>For example, the Max Active field is set to 1 and you start two BusinessEvents LiveView engine. As per the Max Active field, only one engine is active while the other one is passive. If the active engine fails, the passive engine takes over and become active.</p> <p>See Fault Tolerance of Agents in <i>TIBCO BusinessEvents Architect's Guide</i> for more details.</p> <p>Default is 0.</p>
Inference Agent Settings	
BusinessWorks Repo URL	<p>If this project will integrate with a TIBCO ActiveMatrix BusinessWorks project, enter the Repo URL for the ActiveMatrix BusinessWorks project repo URL here.</p> <p>Use forward slashes.</p>

Setting	Notes
Concurrent RTC	<p>If checked, enables concurrent run to completion cycles, generally shortened to RTC cycles. (Also known in prior releases as concurrent Rete and concurrentwm).</p> <p>Concurrent RTC does not require cache OM but does require local locking.</p> <p>The number of concurrent cycles is determined by the number of available threads.</p> <p>See Collections, Agent Classes, and Processing Units for details. Also see Concurrency and Project Design in <i>TIBCO BusinessEvents Architect's Guide</i> for important information on using concurrency features.</p>
Check for Duplicates	<p>By default, TIBCO BusinessEvents checks if the external IDs (@extId) of entities are unique within the current agent. To check for uniqueness of external IDs across the cluster, check this check box. Performing this check affects performance.</p> <p>Default is unchecked.</p>

CDD Agent Classes Tab Properties Reference

Properties are available for inference agents, cache agents, and query agents.

Inference Agent and Query Agent Properties

com.tibco.cep.runtime.channel.payload.validation

XML event payloads are validated when this property is set to true. There may be some loss of performance due to the extra processing.

Default is false.

com.tibco.cep.runtime.threadpool.shutdown.timeout.seconds

Specifies time (in seconds) to wait for the worker thread to complete before shutdown.

Inference Agent Properties

Agent.AgentClassName.recoveryPageSize

Specifies the number of entries per page to be used while recovering objects from the cache.

For example, if you set the value to 10,000, then the engine loads handles in blocks of 10,000, instead of trying to load them in a single batch. Smaller batch sizes result in slower recovery. Experiment with batch size to establish the best batch size to use for your environment.

A value of 0 means that the objects are recovered in one iteration.

Default is 0.

Agent.AgentClassName.cacheTxn.updateCache

Used only if cache-aside database write strategy is used.

If set to false: When a rule action changes the value of an entity's properties or adds a new entity, then the entity instance is evicted from the cache instead of updating it. Updates are saved in the backing store. Use this setting and `Agent.AgentClassName.threadcount` as needed to improve performance and cache memory management.

This property interacts with the Cluster > Domain Objects setting, Evict From Cache on Update (and its override settings if any):

- When this CDD property is set to true, the domain objects Evict From Cache on Update setting is ignored, in the agent for which the property is set.
- When this CDD property is set to false, the domain objects Evict From Cache on Update setting overrides this CDD property.

See [Domain Objects Default Settings Reference](#) for details on the Evict From Cache on Update setting.

Possible values are `true` and `false`.

Default is `true`.

i **Note:** *AgentName* in the property refers to the name of the agent which actually evicts entities, for example, *inference-class*.

Agent.AgentClassName.threadcount

For use with cache aside and only when parallel operations feature is used (see `Agent.agentClassName.enableParallelOps`).

Defines the number of `CacheWriter` threads performing cache writing jobs.

See Threading Models and Tuning in TIBCO BusinessEvents Architect's Guide for usage guidelines.

Default value is 2.

Agent.agentClassName.checkDuplicates

Affects how TIBCO BusinessEvents checks uniqueness of entity external IDs (@extId).

If set to false, checks for uniqueness of external IDs within the agent

If set to true, checks for uniqueness of external IDs across the cluster. Performing this check affects performance so use it with care.

Default is false.

Inference Agent Database Writer Thread Tuning Properties



Note: Note For use with cache aside and only when the parallel operations feature is used.

For a guide to usage, refer to the "Database Write Tuning Options for Cache Aside" section in the *TIBCO BusinessEvents Architect's Guide*.

Agent.agentClassName.enableParallelOps

If true, parallel operations are used

Post-RTC phase operations are done in parallel:

- Writes to the cache
- Writes to the database (relevant only cache aside strategy is used)
- Executes the actions list, for example, sends messages (events) and acknowledges events, as needed.

Use of parallel operations generally requires use of locking to ensure data integrity.

If false, sequential operations are used

All post-RTC phase operations are done by the worker thread in the order shown above. When `concurrentRTC` is enabled multiple worker threads perform post RTC operations in parallel (locking required).

This property is set to false for specific needs such as when Caller's Thread threading option is used.

Another reason to set the value to false is to ensure that the system waits to send a reply event confirming that some work has been done, until the result of the work can be seen in the cache.

Defaults to true only if cache-aside write strategy and concurrent RTC are both used. Otherwise defaults to false.

Agent.AgentClassName.dbthreadcount

Defines the number of database write threads available to process the RTC transactions from the queue, that is, the number of threads performing database writing jobs (`$DBWriter` thread pool). Writes include applying entity inserts, updates, and deletes to the database.

Although the limit is seldom reached, you can guarantee that a connection is always available for a `dbwriter` thread as follows. Set this field to the same value as **CDD Cluster tab > Persistence Store > Connection > Max Size field** .

Default is 2.

Agent.AgentClassName.dbOpsQueueSize

The size of the queue (a Java blocking queue) for database writing jobs.

Zero (0) or a negative value means the queue size is unlimited.

Default is 8.



Note: Note When the queue is full, all engine operations are blocked.

Agent.AgentClassName.dbOpsBatchSize

Used in the post-RTC phase. Sets the maximum number of RTC transactions that a database writer thread takes from the database operations queue and processes in one batch.

Database write threads process the RTC transactions from the queue. The number of threads is defined by `dbthreadcount`.

A database write thread takes up to the `dbOpsBatchSize` number of RTC transactions, processes them and commits them to the database. (When database write threads are idle, they take available jobs from the database operations queue, even if there are less jobs than `dbOpsBatchSize`.)

Default is 10.

Query Agent Properties

`be.agent.query.localcache.prefetchaggressive`

If set to `true`, then objects required for a query are prefetched while the query is executing.

The prefetch feature improves performance, but CPU and memory usage increases as a result of the aggressive prefetching. You may have to try different values till you find the optimal settings for your environment.

Ensure that the cache size is large enough to accommodate objects that are prefetched.

Default is `false`.

`be.engine.queryAgent.channel.disable`

By default, query agents connect to channels. In some cases, however, query agents do not need to connect to channels. To prevent query agents from connecting to channels, set this property to `true`.

The default value is `false`.

Cache Agent Properties

`be.engine.cacheServer.channel.disable`

By default cache agents connect to channels. In most cases, however, cache agents do not need to connect to channels. To prevent cache agents from connecting to channels, set this property to `true`.

The default value is `false`.

`be.engine.cluster.scheduler`

A single agent of the cluster acts as a scheduler. By default all agents of a cluster can act as a scheduler. To avoid that a Cache Agent acts as a scheduler add the property

and set it to false for the Cache Agent classes.

The default value is true

be.engine.cluster.datagrid.scheduler.persistence.policy

Specifies the type of communication to be used to maintain persistence in the scheduler cache: asynchronous (ASYNC) or synchronous (SYNC). This property overrides the **Persistence Policy** field (set at the cluster level) for the scheduler. This property has no default value and if not set, it takes value of the **Persistence Policy** field.

- ASYNC - This policy is recommended to avoid frequent IO operations, which can slow cache agents.
- SYNC - This policy is recommended for flushing out the completed entries from the scheduler caches.

Log Configurations

Each processing unit references a log configuration. The log configurations are defined on the **Collections** tab.

You can replace the default line layout implementation with your own. You can also override the default logging mechanism in TIBCO BusinessEvents to use the log4j mode. See [Overriding the Default Logging Mode](#) for more details. For some custom log4j configuration examples, see [Custom Log4j Configuration Examples](#).

For more information about log4j, see [Apache wiki page](#).

Log File Settings

For a reference to the settings, see the [CDD Collections Tab Log Configurations Settings Reference](#) in [CDD Collections Tab Log Configurations Settings Reference](#).

- Log File Name and Location

Set the name and location of the log file for a log configuration using the Name and Directory settings. If you do not enter a leading slash, the files are stored relative to the working directory (the directory in which you start the be-engine.exe executable). If you do not specify a name, the engine name is used. If no engine name is specified the name defaults to <hostname>.log or cep-engine.log.

- Number and Size of Log files

You can also set the size of a single log file, the number of files to keep, and whether

a log file is flushed when an engine starts, or whether entries are appended. Log Configuration Levels and Syntax

Log Configuration Levels and Syntax

In a log configuration that uses the provided line layout implementation, you select a level of logging for each *module* in the TIBCO BusinessEvents runtime.

Levels

A level corresponds to how much logging is filtered out. They are ordered where `all` is lowest and `off` is highest:

Level	Description
Off	Highest possible rank. Filters out all logging messages (turns logging off for the specified module).
Fatal	Logs only severe runtime errors that cause the application to stop running.
Error	Also logs runtime errors that might not cause the application to stop running.
Warn	Also logs potentially harmful runtime events or situations.
Info	Also logs runtime informational events of general interest.
Debug	Also logs detailed runtime informational events, for use in identifying issues.
Trace	Also logs even more detailed runtime information.
All	Lowest possible rank. Turns on all logging including any custom logging levels.

Syntax

Enabling a lower level automatically enables the higher levels. For example, enabling `info` automatically enables `fatal`, `error`, and `warning`.

Assign each module to a level using a space-delimited list. The levels are not case sensitive. The syntax is as follows:

```
module1:level module2:level . . .
```

To assign a certain level of logging to *all* modules, use an asterisk:

```
*:info
```

This syntax means that logging for all modules is at the `info` logging level.

You can use the asterisk syntax and also specify exceptions that use a different logging level. For example:

```
*:info driver.tibrv:debug
```

This syntax means that all modules use logging level `info`, except the module `driver.tibrv` which uses `debug` level.

Configuring Log Configurations

See [Log Configurations](#) for an explanation of the logging levels, modules, and syntax details

Procedure

1. On the Collections tab select Log Configurations and click **Add**.
2. In the Configuration section, give the log configuration a name.
3. Add the log levels you want to enable in this configuration. See [CDD Collections Tab Log Configurations Settings Reference](#) for details on the fields.
4. To redirect the STDERR or STDOUT streams, check the **Enable** check box.
For details, see [CDD Collections Tab Log Configurations Settings Reference](#).
5. Save.
6. To specify a Custom Line Layout class, on the Collections tab select Log Configurations and click **Add**.
7. In the Configuration section, give the log configuration a name.
8. In the Custom Line Layout section, check the **Enable** check box, and complete the Class and Argument fields as shown in [CDD Collections Tab Log Configurations Settings Reference](#).
9. Save.

Overriding the Default Logging Mode

You can disable the default logging mode and use the log4j mode for logging. After the default logging mechanism is disabled, the log4j mode for logging is automatically activated, using the default log4j configuration located at `BE_HOME\lib\ext\tpcl\apache\log4j2.xml`. You can also specify your custom log4j file location to be used for logging in the `be-engine.tra` file.

Procedure

1. On the **Collections** tab of the project's CDD, select an existing log configuration under the Log Configurations.

For details on how to add a log configuration, see [Configuring Log Configurations](#).

The log configuration properties are displayed.

2. Clear the **Enable** check box to disable the default logging mechanism.

Log Configurations Properties

The screenshot shows the 'Cluster Configuration: Archive' interface. On the left, a tree view under 'Log Configurations' shows 'logConfig' selected. On the right, the 'Configuration' panel for 'logConfig' is displayed. The 'Name' field contains 'logConfig'. The 'Enable' checkbox is circled in red and is currently checked. Below it, the 'Levels' field contains '*:info'. The 'Files' section has 'Enable' checked, 'Directory' set to 'logs', 'Name' empty, 'Max Number' set to '10', 'Max Size' set to '500000', and 'Append' checked. The 'Send to Terminal' section has 'Enable', 'Include Output', and 'Include Error' all unchecked, and 'Encoding' is empty.

3. Save the CDD file.
4. To use your custom log4j configuration, add the following property in the `be-engine.tra` file.

```
java.property.log4j.configurationFile=[custom_log4j_path]
```

i Note: If the file is not in the classpath but located elsewhere on your device, use the following path:

```
java.property.log4j.configurationFile=file:[custom_log4j_file_path]
```

Custom Log4j Configuration Examples

You can create your own custom log4j configurations that you can use for logging instead of the default `log4j2.xml` file.

You can also see the official log4j wiki page for more information on log4j configurations at the [Apache Log4j 2](#) webpage.

Following are the few example XML configurations for the some logging use cases, which you can use after overriding the default logging (see [Overriding the Default Logging Mode](#) for more information).

Multiple Log Files Using Single log4j Configuration

Define multiple FileAppender classes to create multiple logging by adding appender referense to the respective loggers as shown in the following example:

```
<RollingFile
  name="rollingFile_Test1"
  fileName="${LOG_DIR}/application.log"
  filePattern="${LOG_DIR}/application.%d{dd-MMM}.log.gz"
  ignoreExceptions="false">
  <PatternLayout>
    <Pattern>%d{yyyy-MM-dd HH:mm:ss} %-5p %m%n</Pattern>
  </PatternLayout>
  <Policies>
    <TimeBasedTriggeringPolicy filePattern="${LOG_
DIR}/application.%d{dd-MMM-hh}.log.gz" />
  </Policies>
  <DefaultRolloverStrategy max="5" />
</RollingFile>

<RollingFile
  name="rollingFile_Test2"
  fileName="${LOG_DIR}/Action.log"
  filePattern="${LOG_DIR}/Action.%d{dd-MMM}.log.gz"
  ignoreExceptions="false">
```

```

<PatternLayout>
  <Pattern>%d{yyyy-MM-dd HH:mm:ss} %-5p %m%n</Pattern>
</PatternLayout>
<Policies>
  <TimeBasedTriggeringPolicy filePattern="${LOG_DIR}/Action.%d{dd-
MMM-hh}.log.gz" />
</Policies>
<DefaultRolloverStrategy max="10" />
</RollingFile>

```

Rotating Log Files Based on Time

If using `RollingFileAppender`, then use `TimeBasedRollingPolicy` to specify when to roll over log files based on date time. The `FileNamePattern` property defines the name pattern for rolled over files. In given example, it rename the rollover log files with date-month in log file name. For example, pattern `{yyyy-MM-dd-HH}` rollover log file every hour.

The `.gz` file extension is used so that `log4j` compresses the log file automatically.

```

<RollingFile
  name="rollingFile"
  fileName="${LOG_DIR}/application.log"
  filePattern="${LOG_DIR}/application.%d{dd-MMM}.log.gz"
  ignoreExceptions="false">
  <PatternLayout>
    <Pattern>%d{yyyy-MM-dd HH:mm:ss} %-5p %m%n</Pattern>
  </PatternLayout>
  <Policies>
    <TimeBasedTriggeringPolicy filePattern="${LOG_
DIR}/application.%d{dd-MMM-hh}.log.gz" />
  </Policies>
  <DefaultRolloverStrategy max="5" />
</RollingFile>

```

The following tables displays the example values of the `DatePattern` parameter which defines the time when to roll over the logs.

DatePattern Values For DailyRollingFileAppender

Time	Value
Minutely	%.%d{yyyy-MM-dd-HH-mm}

Time	Value
Hourly	.%d{yyyy-MM-dd-HH}
Half-daily	.%d{yyyy-MM-dd-a}
Daily	.%d{yyyy-MM-dd}
Weekly	.%d{yyyy-ww}
Monthly	.%d{yyyy-MM}

CDD Collections Tab Log Configurations Settings Reference

You can define settings for log file on the **Collections** tab of the CDD.

CDD Collections Tab Log Configurations Settings

Property	Global Variable?	Description
Name	No	Name of this log configuration.
Enable	No	Check the Enable check box to enable this log configuration. All other Enable settings are ignored if this check box is unchecked.
Levels	Yes	Space-separated list of levels and modules used in this log configuration. See Log Configurations for more details. Default is <code>info</code> .
Files		
Enable	No	Check the Enable check box to enable log files to be written. Configure the settings in this section to specify details. If this check box is unchecked, all other properties in this section are ignored.
Directory	No	Enter the absolute path to the directory in which you want to store the files.

Property	Global Variable?	Description
		If you do not enter a leading slash, the files are stored relative to the working directory (the directory in which you start the <code>be-engine.exe</code> executable).
Name	No	Name of the log file. The default value is the engine name. If no engine name is set, then the default value is <code>cep-engine.log</code>
Max number	Yes	Number of log files to keep. When the Max size setting value is reached, a new log file is created for the next log entries. Files are created up to the Max number setting size. The oldest file is deleted when a new file is added after this value is reached. Default is 10.
Max size	Yes	Maximum size of one log file. Default is 10000000.
Append	No	If checked then new entries are added to the end of the file. If not checked, the contents of the file are flushed each time the engine starts.

CDD Collections Tab Log Configurations Settings

Property	Description
Send to Terminal	
Enable	Check the Enable check box to enable the redirection specified in this section. If this check box is unchecked, all other properties in this section are ignored.
Output redirection	If true, the <code>STDOUT</code> stream is written to the terminal. If false, it is not.
Error redirection	If true, the <code>STDERR</code> stream is written to the terminal. If false, it is not.

Property	Description
Custom Line Layout	
Enable	<p>Check the Enable check box to enable the custom line layout entries to take effect. Configure the settings in this section to specify details of a custom layout.</p> <p>If this check box is unchecked, all other properties in this section are ignored.</p> <p>If this check box is checked all properties in the other sections are ignored (except Name, and Enable in the upper section).</p>
Class	<p>The custom line layout class.</p> <p>This class must implement <code>org.apache.logging.log4j.core.layout.PatternLayout</code> and must be available in the runtime classpath.</p> <p>The class needs 2 constructors:</p> <ul style="list-style-type: none"> • One with no argument • One with a single String argument, which receives the value of the Arguments field.
Arguments	<p>A String parameter used for the custom line layout class, if required:</p> <ul style="list-style-type: none"> • To use the constructor that requires an argument, specify the argument • To use the constructor that does not expect an argument, leave the field empty.



Note: To override the default TIBCO BusinessEvents CDD logging properties, see [Overriding the Default Logging Mode](#).

Additional log settings can be added to the **Processing Unit** tab **Properties**, see [Processing Units Configuration Settings](#).

Logging for the Legacy ActiveSpaces Cluster

You must configure logging for the Legacy ActiveSpaces Cluster in TIBCO BusinessEvents separately. To do so, set the properties in the CDD file.

Properties in the CDD File

Property	Description
<code>be.engine.cluster.as.log.dir</code>	The directory to which the Legacy ActiveSpaces log files will be written. If unspecified, the logs will be written to the same directory as the TIBCO BusinessEvents logs.
<code>be.engine.cluster.as.log.filename</code>	File name of the log file. By default, the file name is <code><engineName>-as.log</code> .
<code>be.engine.cluster.as.log.level</code>	The log level specifying how much logging is to be filtered out. See Configuration Levels for the Legacy ActiveSpaces Cluster Logging for details. By default, the log level is set to INFO.
<code>be.engine.cluster.as.logfile.count</code>	Specifies the number of rolling log files allowed. Count is specified in integer.
<code>be.engine.cluster.as.logfile.size</code>	Log files are rolled over to a new log file when the specified size limit is reached. Size is specified in bytes.
<code>be.engine.cluster.as.logfile.append</code>	Set to true/false, specifies whether to append the logs to new files.

Configuration Levels for the Legacy ActiveSpaces Cluster Logging

Following levels can be used to specify the level of logging for the Legacy ActiveSpaces cluster logs. Note that the logging levels are case insensitive.

Level	Description
None	Highest possible rank. Filters out all logging messages (turns logging off for the specified module).

Level	Description
Fatal	Logs only severe runtime errors that cause the application to stop running.
Error	Also logs runtime errors that might not cause the application to stop running.
Warn	Also logs potentially harmful runtime events or situations.
Info	Also logs runtime informational events of general interest.
Fine	Also logs detailed runtime informational events, for use in identifying issues.
Finer	Also logs even more detailed runtime information.
Finest	Lowest possible rank. Turns on all logging including any custom logging levels.

Configuring the Date Format in the Log Files

As per your requirement and locale, you can customize the date and time format used in the BusinessEvents logs.

Procedure

1. Add the `be.trace.date.format` property to the project's CDD file or `be-engine.tra` and set its value with the required date and time format.

The date and time formats conforms to the formats of the `java.text.SimpleDateFormat` class of JDK 1.6, or the `org.apache.commons.lang.time.FastDateFormat` class of Apache. Refer the URL <http://docs.oracle.com/javase/6/docs/api/java/text/SimpleDateFormat.html> for more information on the supported formats.

For example, setting the value to `"yyyy MMM dd HH:mm:ss:SSS z"` translates to `"2015 Feb 23 10:47:23:456 IST"` in the logs.

```
be.trace.date.format = "yyyy MMM dd HH:mm:ss:SSS z"
```

Processing Units (All OM Types)

To configure a processing unit (PU), you add the items you configured earlier, and any additional properties required. If you do not find a configuration item you require, click the appropriate tab and add it, then return to **Processing Units** tab and continue configuration.

One processing unit named default is provided out of the box. You can change this name. It has no significance, except that TIBCO Administrator expects a processing unit of this name by default, which can be useful for testing purposes.

PUs with Unique Agent Instance Properties

Depending on configuration, some processing units can be deployed more than once in a cluster. Others have unique configuration details that make them deployment-specific, that is, that limit them to being deployed only once in a cluster. Configuring the following CDD settings for a processing unit makes it deployment-specific processing unit:

Agent Key

At the processing unit node, you can associate a unique key with a selected agent class. This key identifies an agent instance uniquely at runtime. The purpose of the agent key is to retrieve scorecards from the backing store. Scorecards are local to an agent and the key enables the correct scorecard to be returned to the correct agent.

i Note: Add agent keys for inference agents only. To avoid any error, keep the **Key** field for query agents blank.

Agent Priority

The agent priority determines which agents of a given class are active, when fault tolerance is used. Each deployed agent of an agent class can have a different priority; however, if the agent have the same priority then cluster decides which agents it has to activate.

See "Deployment-Specific Processing Units and Global Variables" section in *TIBCO BusinessEvents Administration* for other ways a processing unit can be deployment-specific.

Adding a Processing Unit

A processing unit deploys as a TIBCO BusinessEvents engine. One engine runs in one JVM.

Each processing unit contains one or more agents of different types. The main types are inference agents which performs the inferencing work, and cache agents, which manage the objects. For details on the fields present on the Processing Units tab, see [Processing Units Configuration Settings](#).

Procedure

1. In the TIBCO BusinessEvents Studio, open the CDD editor.
2. In the CDD editor, select the **Processing Units** tab and do the following:
 - Select the default processing unit and configure it. You can rename it as needed.
 - Click **Add** to add more processing units as needed.
3. Specify the value of the configuration settings for the PU that you have selected.
For details on the configuration settings, see [Processing Units Configuration Settings](#).

Note: For deployment, TIBCO Administrator by default looks for a processing unit called `default` and a CDD file called `default`.

4. In the Agents section, click **Add** and select an agent class.
5. If needed, assign to each agent a key and a priority.
See [PUs with Unique Agent Instance Properties](#) for details.
6. In the **Properties** section, add any additional configuration properties as required.
7. Save the resource.

Processing Units Configuration Settings

CDD Processing Units Tab Settings

Property	Notes
Name	Enter a name that is unique across the cluster.
Log Configuration	Browse to and select a log configuration, configured on Collections tab. See Log Configurations for more details.

Property	Notes
Hot Deploy	<p>Check the check box to enable hot deployment for this processing unit.</p> <p>See <i>TIBCO BusinessEvents Administration</i> for details about hot deployment.</p>
Enable Cache Storage	<p>Check the check box to enable cache storage on this processing unit (PU). Settings available depend on the types of cache agents in the PU.</p> <ul style="list-style-type: none"> • In PUs used to host cache agents: The check box is checked and cannot be unchecked. • In PUs that host inference agents or query agents (or both): <ul style="list-style-type: none"> ◦ If checked, the PU is used for storing cache data. ◦ If unchecked, the PU is not used for storing cache data. <p>Note:</p> <p>Enable cache storage in PUs running inference and query agents for test deployments only. Not recommended in production.</p> <p>Default value for PUs containing inference agents or query agents (or both) is unchecked.</p>
Enable DB Concepts	<p>Check the check box to enable database concepts functionality for this processing unit.</p>

Agents Section

Agent	<p>Name of the agent class you selected. Agent classes are defined on the Agent Classes tab.</p>
Key	<p>Specifies a value that uniquely identifies an instance of an agent of this class at deploy time.</p> <p>Required for recovery of scorecards. Recommended in all cases, for situations that require an agent instance to be uniquely identified.</p> <p>The value for Key must uniquely identify the agent.</p> <p>No default value.</p>

Property	Notes
Priority	<p>Specifies the priority of the agent for load balancing purposes.</p> <p>The priority indicates the order in which standby agents become active, and conversely, the order in which active agents become standbys, when new agents join the cluster.</p> <p>The lower the number, the higher the agent is in the activation priority list. For example, an agent with priority 2 has a higher priority than an agent with a priority of 6.</p> <p>For agents with equal priority, the cluster decides which ones to activate.</p> <p>No default value.</p>

Load Balancer

Agents are configured to work cooperatively as routers and receivers to ensure that related messages arriving from queue sources are handled by the same agent, so that related information is available locally.

Currently, only queue messages from TIBCO Enterprise Message Service are supported for this configuration.

Load Balancing Options

Load balancing is available for messages arriving from queues. Do not use load balancing for topic-based or other broadcast sources.

Two kinds of load balancing configurations are available: basic load-balancing and content-aware load balancing. Both of these configurations support messages arriving from TIBCO Enterprise Message Service queue sources.

Every JMS destination that is configured to be an input destination runs in its own JMS Session. This provides good throughput on queues for processing, and less connections.

Basic Load Balancing

With basic load balancing, events from queue sources are automatically distributed between deployed instances of an agent class. To set up this kind of load balancing, you deploy multiple instances of an agent class that listens to a JMS destination. Each deployed agent instance runs in a different processing unit.

This method can be useful when there is no relationship between the events that would require them to be processed in a certain order. If the order or grouping of events received is important, use content-aware load balancing.

Content-Aware Load Balancing

With content-aware load balancing, all related events arriving from queues are routed to the same agent using a routing key.

The key is formed using the event properties (single or multiple). For example, if the event property is `ZipCode` then a routing key is a specific zip code. All messages relating to one zip code are routed (over TCP) to the same agent, providing "session stickiness."

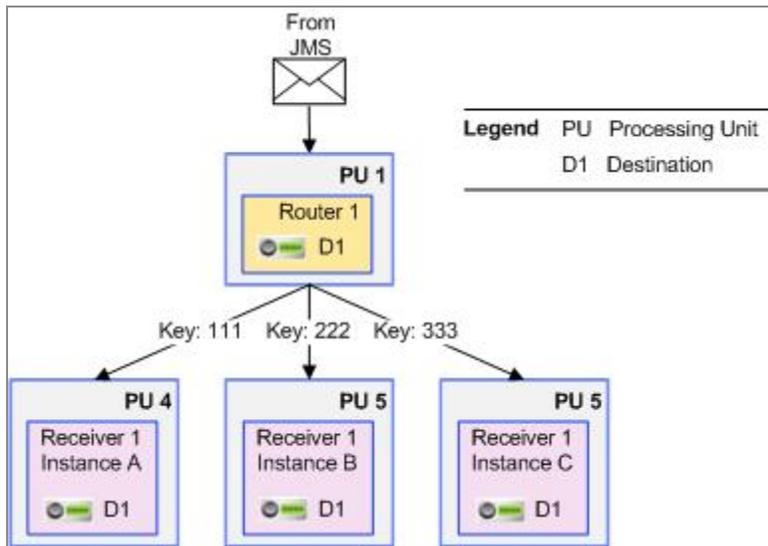
Content-aware load balancing uses *routers* and *receivers*. You can configure routers and receivers from the CDD Load Balancer tab. One receiver can handle more than one set of related events. For example if the routing key is a zip code, one receiver might handle events for multiple zip codes.

Use of content-aware load balancing simplifies project configuration, and makes runtime behavior more efficient. For example, only local locking is generally required (whereas basic load balancing requires cluster-wide locking). Also the L1 cache does not have to be checked for version consistency.



Note: The JMS message acknowledgment modes `EXPLICIT_CLIENT_ACKNOWLEDGE` and `EXPLICIT_CLIENT_DUPS_OK_ACKNOWLEDGE` are only supported.

CDD Based Router and Receiver Configuration



Routers

A router PU receives messages from the JMS server and routes them to appropriate receivers. Routers do no other work. For example, they should not execute rules.

A router PU contains one inference agent with one or more sets of JMS channels and destinations. Each destination has a default event. Values of one property or combination of multiple properties of that event are used at runtime as *routing keys*.

Event preprocessors can be used as needed to populate the routing key property, for example using some calculation or combination of other event properties.

The router redirects events over TCP to a receiver, based on the destination and the routing key values. The router transparently distributes the load across the available receivers. If a receiver agent fails, its messages (that is, messages with the key that the router was sending to that agent) are routed to another receiver and continue to be handled by that other receiver.

You can run multiple router instances using the same routing configuration, and they will all follow the same routing strategy. If one of the router fails, the one that is running will continue with routing process. No configuration is required for routers to work in fault tolerance mode as they do it intrinsically.

Receivers

Receivers are the inference or query agents that do the actual work. A receiver PU contains one inference or query agent. A set of receivers belongs to the same agent class. Receivers can also do other work, in addition to the work they receive from the router.

With CDD configuration, a receiver agent class is configured with one of the channel and destination configurations defined in the router. The destination, however, functions as a pseudo destination.

Content-Aware Load Balancer

When setting up content-aware load balancing, you first choose between two methods: pair configuration and adhoc configuration.

Pair Configuration

Preconfigured using the Load Balancer tab of the CDD.

The pair configuration uses a pair of processing units to act as routers and receivers. Two agent classes, a receiver inference class and a router inference class, are configured to use the same EMS destination. The router processes messages from the EMS queue and sends it to a receiver based on the routing key specified in the CDD.

See [Load Balancer Configuration Fields](#) for details.

Adhoc Configuration

Allows minimal preconfiguration using the Load Balancer tab of the CDD. Use catalog functions to implement the load balancer at runtime.

For details about Load Balancer catalog functions, see *TIBCO BusinessEvents Functions Reference* .

Only the load balancer name and the local destination are configured in the CDD. The router agent and receiver agent classes are configured using catalog functions in their rules and rulefunctions.



Note: Ensure that the destination has a default event associated with it.

For details, see:

- [Creating the Load Balancer](#)
- [Configuring the Receiver](#)

Creating the Load Balancer

The startup rule function has to be provided. It creates and returns a load balancer that can be used to send messages to load balanced remote destinations.

Procedure

1. Create the router TCP connection in a startup rule function.

```
LoadBalancer.Router.createLoadBalancerTo(adhocConfigName);
```

2. Send Event to the Receiver .

Use this rule function as an event preprocessor. It sends an event to a remote receiver. The router agent does not have any destinations. The routing decision is made using the routing key.

```
void LoadBalancer.Router.send(Object
                               loadBalancer , SimpleEvent
                               event, String
                               routingKey);
```

3. Discard the Load Balancer.

Put this rule function in a shutdown rule function.

```
Object loadBalancer = Collections.Map.remove(Collections.Map.getMap
                                             (String mapID), Object key);
```

```
Collections.Map.deleteMap(String mapID);
```

4. This rulefunction discards the Load Balancer.

```
void LoadBalancer.Router.discardLoadBalancer(Object loadBalancer);
```

Configuring the Receiver

Configuring a Receiver consists of obtaining information, creating the Receiver, creating the Receiver TCP connection, and discarding the Receiver.

Procedure

1. Use the following function for the Receiver side:

```
LoadBalancer.Receiver.*
```

2. Obtain information for a local channel needed for the Receiver:

```
int port = System.getPropertyAsInt("receiver_localchnl_localdest_
port", 34567);
```

3. Create a Receiver.

The receiver object, which receives messages from a router, is created and returned. Messages will be received from the router on the local channel and destination specified.

4. Create the Receiver TCP connection in a startup rule function.

```
Object LoadBalancer.Receiver.createTcpReceiverFor(String
adhocConfigName
```

5. Discard the Receiver in the shutdown rule function.

```
LoadBalancer.Receiver.discardReceiver(Object loadBalancedReceiver;
```

Load Balancer Configuration Fields

A load balancer is configured by specifying the receiver and router agents, and setting the destination

To configure the load balancer, use the CDD Load Balancer tab.

CDD Load Balancer Tab Properties

Property	Notes
Pair Configuration	
Name	Name of the pair configured load balancer.
JMS Destination	Destination used by the router and receiver agents. Ensure that the destination has a default event configured.

Property	Notes
Key	Routing key used by the pair configuration.
Router	Router agent class for the load balancer configuration.
Receiver	Receiver agent class for the load balancer configuration.

Adhoc Configuration

Name	<p>Name of the adhoc load balancer.</p> <p>When creating a load balancer using the catalog function <code>createLoadBalancerTo</code>, the name of the load balancer must be specified. For example,</p> <pre>Object loadBalancer = LoadBalancer.Router.createLoadBalancerTo("adhocLoadBalancerName");</pre>
Local Destination	<p>Destination used by the router and receiver agents.</p> <p>In an adhoc configuration, a local channel with a local destination is used to communicate between the router and receiver agents.</p>

Properties

transport	<p>Transport to enable communication between the receiver and the router. Typically, this happens through an internal TCP connection.</p> <p>The default value is tcp.</p>
hostname	<p>Hostname where the load balancer is configured.</p> <p>The default value is localhost.</p>
port	<p>Port number used by the specified transport.</p>



Note: The transport, hostname, and port properties must be in lowercase.

Configuration Properties Reference

The configuration properties can be added to the CDD on various levels and it defines the scope of a property. Not all properties are valid at all levels.

JMS Server Connection Properties

You can add the JMS server connection properties at the cluster level (the **Cluster** tab) if they apply to JMS channels in all processing units in the cluster or you can add for the PU on the **Processing Unit** tab.

See *TIBCO BusinessEvents Developer's Guide* for details about configuring a JMS channel.

JMS Server Connection Properties

Property	Notes
<code>com.tibco.tibjms.connect.attempts</code>	<p>Specifies the number of reconnection attempts, and the interval between each attempt to connect to the JMS server.</p> <p>The value must use the format: <i>attempts,retry interval</i>.</p> <p>For example: <code>10,500</code> means 10 attempts, with a 500-millisecond interval between each retry attempt.</p> <p>This property is used only for channels that have a TIBCO Enterprise Message Service provider.</p> <div style="background-color: #f0f0f0; padding: 10px; border: 1px solid #ccc;"> <p>Note: Note Use either <code>be.jms.reconnect.timeout</code> or <code>com.tibco.tibjms.connect.attempts</code>. If you set both the properties, then <code>com.tibco.tibjms.connect.attempts</code> takes precedence.</p> </div> <p>The property does not work for the JNDI connection.</p> <p>The default value is <code>2, 500</code>.</p>

Property	Notes
<code>be.jms.ignore.startup.error.channels</code>	<p> Ignores the startup errors for the specified JMS URIs. You can specify a comma-separated list of JMS channel URIs as the value of the property. The default value is an empty string to retain existing behavior. Set the value to an asterisk (*) to ignore startup errors for all JMS channels.</p> <p> Also, set the property <code>be.jms.reconnect.timeout=<value in seconds></code> to retry the connection to Enterprise Message Service servers.</p>
<code>be.jms.reconnect.timeout</code>	<p> Specifies the retry interval (in seconds) for reconnecting to the JMS server when the connection is broken.</p> <p> A value of zero (0) means do not retry. Any other value means keep retrying (with no limit to number of retries), and use the specified interval between each attempt.</p> <p> If you require incremental interval between the reconnect attempts then set the <code>be.jms.reconnect.timeout.incremental.enabled</code> property.</p> <p> Unacknowledged messages (Events) are resent to the TIBCO BusinessEvents engine, which may result in duplicate events.</p> <div data-bbox="586 1304 1411 1478" style="background-color: #f0f0f0; padding: 10px;"> <p>Note: Note Use either <code>be.jms.reconnect.timeout</code> or <code>com.tibco.tibjms.connect.attempts</code>. If you set both the properties, then <code>com.tibco.tibjms.connect.attempts</code> takes precedence.</p> </div> <p> The default value is 0 (zero)</p>
<code>be.jms.reconnect.timeout.incremental.enabled</code>	<p> Using this property the random and incremental delays between JMS reconnect attempts are available. Thus, the reconnect requests are spaced out and do not send too many connect</p>

Property	Notes
<code>be.jms.reconnect.msgCodes</code>	<p>requests at once to the JMS server.</p> <p>The intervals start with the value of <code>be.jms.reconnect.timeout</code> as the minimum value and keep on increasing with each attempt up to a certain maximum limit, beyond which the interval is always the same as the maximum limit.</p> <p>The default value is false.</p> <p>This property can only be used along with the <code>be.jms.reconnect.timeout</code> property.</p>
<code>be.channel.tibjms.queue.disabled</code> <code>be.channel.tibjms.topic.disabled</code>	<p>Specifies a case-insensitive character pattern that matches all error messages or error codes that will cause a reconnect attempt.</p> <p>This property is used for JMS channels with providers other than TIBCO Enterprise Message Service.</p> <p>Default is * (that is, the wildcard matched by any characters.)</p> <p>By default, be-engine connects to all defined channels on startup, including those not mentioned in the CDD file. This is because such channels can be used as output channels. However this is not always desired.</p> <p>To disable queue or topic connections for specific JMS channels, add the following properties as appropriate. Enter the project path to the JMS channel as the individual value. Use commas or spaces as the delimiter. Use forward slashes in the project path. For example:</p> <pre>be.channel.tibjms.queue.disabled=/channels/1jmschannel, /channels/3jmschannel</pre> <pre>be.channel.tibjms.topic.disabled=/channels/2jmschannel, /channels/4jmschannel</pre>

Property	Notes
<code>be.channel.jms.unified</code>	<p>By default, TIBCO BusinessEvents creates two connections to a JMS server, with the client IDs.</p> <p>Set this property value to <code>true</code> for all agents to create a single connection with the same client ID as specified in the channel resource properties, or in the JMS Connection shared resource, if used. In the unified mode only a single value is required.</p> <p>Note: When the connection is configured using a JMS Connection shared resource, ensure that the topic and queue connection factories on the JMS Connection shared resource Advanced tab match each other. Also, when using TIBCO Enterprise Message Service, use <code>GenericConnectionFactory</code> for both.</p>
<code>be.channel.jms.disallow.dup.clientid</code>	<p>Specifies whether the duplicate client ID can be used in the engine. When enabled, the engine fails to start when a duplicate client ID is encountered, even if the duplicate client ID is in the second engine.</p> <p>If the <code>be.channel.jms.disallow.dup.clientid</code> property is enabled in the default mode (not the unified mode), the JMS channel needs two client IDs (whitespace separated) to startup successfully (one for the queue connection, and one for the topic connection). In the unified mode, only one client ID is required.</p>
<code>be.channel.jms.sender.session.pool.maxsize</code>	<p>Specifies the maximum pool size for the JMS sender session pool. Once set, it activates the JMS sender session pool for each JMS channel in the project. By default no sender session pool is created, and a single shared session is used by sending functions per channel. This property is applicable for the non-transacted mode only. The minimum allowed value of the property is <code>1</code>.</p>

Property	Notes
<code>be.channel.jms.session.recover.onAckFailure</code>	<p>Specifies whether to autorecover a session that failed after acknowledgment failure of unexpired messages.</p> <p>To stop session autorecovery for such failures, set the <code>be.channel.jms.session.recover.onAckFailure</code> property to <code>false</code>.</p> <p>The default value is <code>true</code>.</p>
<code>be.jms.error.endpoint.enable</code>	<p>Specifies whether to enable forwarding of messages to error queue or topic for all destinations.</p> <p>If this property is enabled, TIBCO BusinessEvents forwards any unsupported message from the original destination queue or topic to an error queue or topic. These unsupported messages are then cleared from the original destination queue. The original message is acknowledged by BusinessEvents and proper error message is thrown for the unsupported message.</p> <p>If this property is enabled then you might also want to define <code>be.jms.default.error.queue.name</code> and <code>be.jms.default.error.topic.name</code> properties.</p> <p>The default value is <code>false</code>.</p> <div data-bbox="597 1325 1409 1535" style="background-color: #f0f0f0; padding: 10px;"><p>Note: Note: The unsupported type messages are forwarded to the error queue or topic on the same JMS server, on which the original message arrived. Therefore, in case of an application interacting with multiple JMS servers, individual error queue or topic are required on each server.</p></div>
<code>be.jms.default.error.queue.name</code>	<p>Name of the error queue.</p> <p>The default value is <code>be.application.error.queue</code>.</p>

Property	Notes
<code>be.jms.default.error.topic.name</code>	<p>Name of the error topic.</p> <p>The default value is <code>be.application.error.topic</code>.</p>
<code>be.engine.channel.<DestinationURI>.deliverydelay</code>	<p>Set the delayed delivery time (in milliseconds) for all messages using the JMS channel destination.</p>

StreamBase Channel Connection Properties

You can add StreamBase channel connection properties at cluster level (the **Cluster** tab) if they apply to the StreamBase channels in all processing units in the cluster or you can add for the PU on the **Processing Unit** tab.

StreamBase Channel Configuration Properties

Property	Notes
<code>com.tibco.sbchannel.reconnect.attempts</code>	<p>Specifies the number of reconnection attempts to connect to the StreamBase server.</p> <p>The default value is 10.</p> <div style="background-color: #f0f0f0; padding: 10px; border: 1px solid #ccc;"> <p>Note: To turn off reconnection completely, set the value to 0. To set the infinite reconnection attempts, set the value to any negative number.</p> </div>
<code>com.tibco.sbchannel.reconnect.interval</code>	<p>Specifies the time interval, in milliseconds, between each attempt to connect to the StreamBase server.</p> <p>The default value is 5000 or 5 seconds.</p>

Property for Cache Based Object Management on AIX

When TIBCO BusinessEvents is installed on AIX and uses cache-based object management, you must add the property `java.net.preferIPv4Stack=true` to all TRA files.

If you do not add this property, you see the following exception:

`java.net.SocketException: The socket name is not available on this system`

i **Note:** Set this property on all internal TIBCO BusinessEvents engines' TRA files. Add-on products also have engine TRA files that you must update.

Cache and Store Advanced Properties

Define the properties the you want to display on the UI. For each property, you can define the appropriate attribute, such as `displayName`, `type`, `default` and so on.

- [Apache Cassandra Advanced Properties](#)
- [Apache Ignite Advanced Properties](#)

Apache Cassandra Advanced Properties

Following tables list the advanced properties that you can add to the `store.xml` file for Apache Cassandra. The table lists the property key names which are unique for each property and data type. You can provide the UI display name and default value as you want in `store.xml`, for example:

```
<property name="query.opt.consistency.level" displayName="Query
Consistency Level" type="String" default="LOCAL_ONE" mandatory="false"
/>
```

Connection Properties

Property Name	Type	Description
clusterName	String	An optional name for the created cluster. If not provided, a default name is created. It is used for JMX reporting of metrics.
compressionProtocol	String	Configures the compression protocol to use for the transport. The values are: <ul style="list-style-type: none"> • NONE • LZ4 • SNAPPY

Property Name	Type	Description
reconnectionPolicy	String	Configures the reconnection policy to use for the new cluster. The values are: <ul style="list-style-type: none"> Exponential Constant
constantDelayMs	Integer	The constant delay in milliseconds used by the Constant reconnection policy.
baseDelayMs	Integer	The base delay in milliseconds for the Exponential reconnection policy.
maxDelayMs	Integer	The maximum delay in milliseconds between reconnection attempts for the Exponential reconnection policy.
retryPolicy	String	Configures the retry policy to use for the new cluster. The values are: <ul style="list-style-type: none"> DEFAULT FALLTHROUGH
loggingRetryPolicy	Boolean	Provides option to enable a retry policy that wraps another policy and logs the decision made by the wrapped policy. <div style="background-color: #f0f0f0; padding: 5px; margin-top: 10px;"> <p>Note: This policy only logs RETRY and IGNORE decisions.</p> </div>
enableMetrics	Boolean	Provides option to enable or disable the metrics collection for the created cluster.
useJMX	Boolean	Provides option to enable or disable JMX reporting of the metrics.

QueryOptions

The following properties provide configurations related to defaults for individual queries.

Property Name	Type	Description
query.opt.consistency.level	String	Configures the consistency level of the query.
query.opt.idempotence	Boolean	Provides option to make a query idempotent.
query.opt.fetchSize	Integer	Fetch size for query
query.opt.maxPendingRefreshNodeListRequests	Integer	Maximum number of the node list refresh requests that the control connection can accumulate before executing them.
query.opt.maxPendingRefreshNodeRequests	Integer	The maximum number of node refresh requests that the control connection can accumulate before executing them
query.opt.maxPendingRefreshSchemaRequests	Integer	The maximum number of schema refresh requests that the control connection can accumulate before executing them.
query.opt.prepareOnAllHosts	Boolean	Provides option to enable the driver to prepare statements on all hosts in the cluster.
query.opt.refreshNodeIntervalMillis	Integer	The default window size in milliseconds used to debounce node refresh requests
query.opt.refreshNodeListIntervalMillis	Integer	The default window size in milliseconds used to debounce node list refresh requests
query.opt.refreshSchemaIntervalMillis	Integer	The default window size in milliseconds used to debounce schema refresh requests.
query.opt.rePrepareOnUp	Boolean	Provides option to enable the driver to re-prepare all cached prepared statements on a host when it marks it to be backed up.
query.opt.serialconsistency.level	String	Configures the serial consistency level for the query.

Pooling Options

The following properties provides configurations related to connection pooling.

Property Name	Type	Description
pooling.opt.heartbeat Interval	Integer	The heart beat interval after which a message is sent on an idle connection to make sure it's still alive.
pooling.opt.idleTimeout	Integer	The timeout before an idle connection is removed.
pooling.opt.poolTimeout	Integer	The timeout when trying to acquire a connection from a host's pool.
pooling.opt.remote.core Connections	Integer	The core number of connections for remote host.
pooling.opt.remote.max Connections	Integer	The maximum number of connections for remote host.
pooling.opt.remote.max RequestsPerConnection	Integer	The maximum number of requests per connection for remote host.
pooling.opt.remote.new ConnectionThreshold	Integer	The threshold that triggers the creation of a new connection to a remote host.
pooling.opt.local.core Connections	Integer	The core number of connections for remote host.
pooling.opt.local.max Connections	Integer	The maximum number of connections for remote host.
pooling.opt.local.max RequestsPerConnection	Integer	The maximum number of requests per connection for local host.
pooling.opt.local.new ConnectionThreshold	Integer	The threshold that triggers the creation of a new connection to a local host.

Apache Ignite Advanced Properties

Following tables list the advanced properties that you can add to the `store.xml` file for Apache Ignite. The table lists the property key names which are unique for each property and data type. You can provide the UI display name and default value as you want in `store.xml`.

For details about the attributes of the property tag, see [XML Tags of the store.xml File](#).

IgniteConfiguration

The following properties define configuration parameters required to start a grid instance.

Property	Type	Description
default-query-timeout	Long	Sets timeout in milliseconds for default query timeout.
long-query-timeout	Long	Sets timeout in milliseconds after which long query warning is printed.
management-thread-pool-size	Integer	Sets management thread pool size to use within the grid.
metrics-expire-time	Long	Sets time in milliseconds after which a certain metric value is considered expired.
metrics-history-size	Integer	Sets number of metrics kept in history to compute totals and averages.
metrics-log-frequency	Long	Sets frequency of metrics log print out.
metrics-update-frequency	Long	Sets Apache Ignite metrics update frequency in milliseconds.
network-compression-level	Integer	Compression level for internal network messages.
network-send-retry-	Integer	Sets count of message send retries.

Property	Type	Description
level		
peer-class-loading-thread-pool-size	Integer	Sets thread pool size to use for peer class loading.
public-thread-pool-size	Integer	Sets thread pool size to use within grid.
query-thread-pool-size	Integer	Sets query thread pool size to use within grid.
rebalance-batch-prefered-count	Long	The number of batches generated by supply node at rebalancing procedure start.
rebalance-batch-size	Integer	The supply message size in bytes to be loaded within a single rebalance batch.
rebalance-thread-pool-size	Integer	Sets Max count of threads can be used at rebalancing.
rebalance-throttle	Long	Time in milliseconds to wait between rebalance messages to avoid overloading of CPU or network.
rebalance-timeout	Long	Rebalance timeout for supply and demand messages in milliseconds.
service-thread-pool-size	Integer	Sets service thread pool size to use within grid.
system-thread-pool-size	Integer	Sets system thread pool size to use within grid.
system-worker-blocker-timeout	Long	Sets maximum inactivity period for system worker.
utility-cache-alive-time	Long	Sets keep alive time of thread pool size that will be used to process utility cache messages.

Property	Type	Description
utility-cache-pool-size	Integer	Sets default thread pool size that will be used to process utility cache messages.
striped-pool-size	Integer	Sets striped pool size that should be used for cache requests processing.
baseline-autoadjust-timeout	Long	The timeout to wait before the actual topology change since last server topology change.
baseline-autoadjust-enabled	Boolean	Option to enable auto adjusting baseline. The values are: <ul style="list-style-type: none"> true - auto-adjust false - manual adjustment

DataStorageConfiguration

The following properties defines configuration parameters required for persistence.

Property Key	Data Type	Description
write-full-page	Boolean	Sets flag that enforces writing full page to write-ahead log (WAL) on every change (instead of delta record).
checkpoint-frequency	Long	Sets the checkpoint frequency which is a minimum interval when the dirty pages are written to the persistent store.
checkpoint-lock-timeout	Long	Sets timeout for the checkpoint read lock acquisition.
checkpoint-threads	Integer	The number of threads to use for checkpoint purposes.
concurrency-level	Integer	The number of concurrent segments in Apache Ignite internal page mapping tables.
lock-timeout	Long	Timeout in milliseconds to wait when acquiring a persistence store locks file before failing the local node.

Property Key	Data Type	Description
wal-archive-size	Long	Sets a maximum allowed size (in bytes) of WAL archives.
metric-enabled	Boolean	Sets flag indicating whether persistence metrics collection is enabled.
page-size	Integer	Configures the page size.
system-region-initial-size	Long	The initial size of a data region reserved for system cache.
system-region-max-size	Long	The maximum data region size reserved for system cache.
wal-archive-path	String	Configures the path for the WAL archive directory.
wal-buffer-size	Integer	The size in bytes of WAL buffer.
wal-compaction-enable	Boolean	Sets flag indicating whether WAL compaction is enabled.
wal-compaction-level	Integer	New archive level to WAL compaction.
wal-flush-frequency	Long	The frequency WAL will be fsync-ed in the BACKGROUND mode.
wal-fsync-delay-nanos	Long	Sets property that allows to trade latency for throughput in WALMode.FSYNC mode.
wal-page-compression-level	Integer	Sets algorithm specific page compression level.
wal-store-path	String	Sets a path to the directory where WAL is stored.

Property Key	Data Type	Description
wal-record-buffer-size	Integer	Sets property defining how many bytes iterator read from disk (for one reading), during go ahead wal.
wal-segments	Integer	The number of WAL segments to work with.
wal-segment-size	Integer	The size in bytes of a WAL segment.
wal-thread-local-buffer-size	Integer	The size of thread local buffer.
write-throttling-enable	Boolean	Sets flag indicating whether write throttling is enabled.
wal-page-compression	String	Configures algorithm specific page compression.
wal-mode	String	Configures the WAL mode.
wal-archive-after-inactivity	Long	Sets the time in millisecond to run the auto-archiving segment (even if incomplete) after the last record is logged.
checkpoint-threads	Integer	Sets the number of threads to use during a checkpoint
checkpoint-write-order	String	Order (RANDOM/SEQUENTIAL) of writing pages to the disk storage during a checkpoint.

DataRegionConfiguration

The following properties defines configuration parameters required for data region.

Property Key	Data Type	Description
default-data-region-initial-size	Long	Sets the initial memory region size defined by this data region.

Property Key	Data Type	Description
default-data-region-max-size	Long	Sets the maximum memory region size defined by this data region.
data-region-initial-size	Long	Sets the initial memory region size defined by this data region.
data-region-max-size	Long	Sets the maximum memory region size defined by this data region.
data-region-metrics-enabled	Boolean	Enables metrics for this data region
data-region-empty-page-pool-size	Integer	Specifies the minimal number of empty pages to be present in reuse lists for this data region.
data-region-checkpoint-page-buffer-size	Long	Sets the amount of memory to be allocated for the checkpoint temporary buffer. When the checkpoint is in progress, this buffer is used to create temporary copies of pages that are being written to disk and updated in parallel.

CacheConfiguration

The following properties defines configuration parameters required to start a cache within grid instance.

Property Key	Data Type	Description
default-lock-timeout	Long	The default lock timeout in milliseconds.
disk-page-compression-level	Integer	The algorithm-specific disk page compression level.

Property Key	Data Type	Description
egaer-ttl	Boolean	Sets the eager TTL flag.
encryption-enable	Boolean	Sets an encrypted flag.
event-disable	Boolean	Sets the events disabled flag.
mangement-enable	Boolean	Enables management
max-conc-async-oper	Integer	The maximum number of concurrent asynchronous operations.
query-iter-count	Integer	The maximum number of query iterators that can be stored.
onheap-cache-enable	Boolean	Configures on-heap cache for the off-heap based page memory.
onheap-eviction-factory	org.apache.ignite.cache.eviction.fifo.FifoEvictionPolicyFactory org.apache.ignite.cache.eviction.lru.LruEvictionPolicyFactory org.apache.ignite.cache.eviction.sorted.SortedEvictionPolicyFactory	Sets Eviction Policy for on heap
query-detail-metrics-size	Integer	The size of queries detail metrics that will be stored in memory for monitoring purposes.
query-parallelism	Integer	Sets query parallelism.

Property Key	Data Type	Description
read-from-backup	Boolean	Sets read from the backup flag.
rebalance-delay	Long	Gets delay in milliseconds upon a node joining or leaving topology (or crash) after which rebalancing should be started automatically.
rebalance-mode	String(ASYNC/NONE/SYNC)	Sets cache rebalance mode.
rebalance-order	Integer	Sets cache rebalance order.
sql-inline-size	Integer	Sets maximum inline size for SQL indexes.
sql-onheap-enable	Boolean	Sets whether SQL on-heap cache is enabled.
sql-onheap-size	Integer	Sets maximum SQL on-heap cache.
statistics-enable	Boolean	Enable Statistics.
store-conc-load-threshold	Integer	Sets the concurrent load-all threshold used for cases when keys' values are being loaded from CacheStore in parallel.

TIBCO Documentation and Support Services

For information about this product, you can read the documentation, contact TIBCO Support, and join TIBCO Community.

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Documentation for TIBCO products is available on the [TIBCO Product Documentation](#) website, mainly in HTML and PDF formats.

The [TIBCO Product Documentation](#) website is updated frequently and is more current than any other documentation included with the product.

Product-Specific Documentation

Documentation for TIBCO BusinessEvents® Enterprise Edition is available on the [TIBCO BusinessEvents® Enterprise Edition Product Documentation](#) page.

To directly access documentation for this product, double-click the file at the following location:

```
TIBCO_HOME/release_notes/TIB_businessevents-enterprise_6.1.2_docinfo.html
```

where *TIBCO_HOME* is the top-level directory in which TIBCO products are installed. On Windows, the default *TIBCO_HOME* is `C:\tibco`. On UNIX systems, the default *TIBCO_HOME* is `/opt/tibco`.

The following documentation for this product is available on the [TIBCO BusinessEvents® Enterprise Edition Product Documentation](#) page:

- *TIBCO BusinessEvents® Release Notes*
- *TIBCO BusinessEvents® Installation*
- *TIBCO BusinessEvents® Getting Started*
- *TIBCO BusinessEvents® Architect's Guide*
- *TIBCO BusinessEvents® Administration*
- *TIBCO BusinessEvents® Developer's Guide*
- *TIBCO BusinessEvents® Configuration Guide*
- *TIBCO BusinessEvents® Data Modeling Developer's Guide*

- *TIBCO BusinessEvents® Decision Manager User's Guide*
- *TIBCO BusinessEvents® WebStudio User's Guide*
- *TIBCO BusinessEvents® Event Stream Processing Pattern Matcher Developer's Guide*
- *TIBCO BusinessEvents® Event Stream Processing Query Developer's Guide*
- *TIBCO BusinessEvents® Security Guide*
- Online References:
 - *TIBCO BusinessEvents® Java API Reference*
 - *TIBCO BusinessEvents® Functions Reference*

Other TIBCO Product Documentation

When working with TIBCO BusinessEvents Enterprise Edition, you may find it useful to read the documentation of the following TIBCO products:

- TIBCO ActiveSpaces®: It is used as the cluster, cache, or store provider for the TIBCO BusinessEvents Enterprise Edition project.
- TIBCO FTL®: It is used as the cluster provider for the TIBCO BusinessEvents Enterprise Edition project.
- TIBCO Streaming®: It is used as the metrics store provider for the TIBCO BusinessEvents Enterprise Edition project.

How to Access Related Third-Party Documentation

When working with TIBCO BusinessEvents® Enterprise Edition, you may find it useful to read the documentation of the following third-party products:

- Apache Ignite
- InfluxDB
- Grafana
- Apache Cassandra

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